

# NI-VXI™

## Graphical Utilities Reference Manual

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*About  
This  
Manual*

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This manual describes in detail the interactive graphical utilities for the NI-VXI software.

## Organization of This Manual

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This manual is organized as follows:

- Chapter 1, *Introduction*, contains an overview of the NI-VXI graphical utilities that are available under the Microsoft operating systems (DOS, Windows 3.1, Windows 95, Windows NT) and the Solaris 2 operating system.
- Chapter 2, *Startup Resource Manager*, describes the operation and applications of the Startup Resource Manager.
- Chapter 3, *VXI Resource Editor: VXIedit*, describes `VXIedit`, the VXI Resource Editor program that you use to edit system and device information.
- Chapter 4, *VXIbus Interactive Control (VIC) Program*, introduces you to `VIC`, the VXIbus Interactive Control program, which you can use to communicate directly with VXI devices either through commands you enter at the keyboard or through the interactive utilities provided in `VIC`. This feature helps you learn how to communicate with devices, troubleshoot problems, and develop your application.
- The Appendix, *Customer Communication*, directs you where you can find forms you can use to request help from National Instruments or to comment on our products and manuals.
- The *Glossary* contains an alphabetical list and description of terms used in this manual, including abbreviations, acronyms, metric prefixes, and symbols.

- The *Index* contains an alphabetical list of key terms and topics used in this manual, including the page where each one can be found.

## Conventions Used in This Manual

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The following conventions are used in this manual.

|                           |   |
|---------------------------|---|
| < >                       | Angle brackets enclose the name of a key on the keyboard (for example, <Enter>). Angle brackets also enclose parameter names.   |
| [ ]                       | Square brackets enclose optional parameters (for example, [ 1a ]).  |
| ◆                         | The ◆ symbol indicates that the text following it applies only to a specific operating system.  |
| <b>bold</b>               | Bold text denotes the names of menus, menu items, dialog boxes, dialog box buttons or options, or windows.  |
| <b><i>bold italic</i></b> | Bold italic text denotes a note, caution, or warning.   |
| <b>bold monospace</b>     | Bold text in this font denotes the messages and responses that the computer automatically prints to the screen.   |
| <i>italic</i>             | Italic text denotes emphasis, a cross reference, or an introduction to a key concept. In this manual, italics are also used to denote Word Serial commands and queries.   |
| monospace                 | Text in this font denotes characters that are to be literally input from the keyboard, or as sections of code. This font is also used to indicate function syntax, program names, parameter names, console responses, and syntax examples.<br><br>The Glossary lists abbreviations, acronyms, metric prefixes, mnemonics, symbols, and terms. |

## How to Use the Documentation Set

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We suggest that you begin by reading the getting started manual that came in your kit, which gives you a hands-on introduction to the software and instructs you on installation procedures. When you are familiar with the material in the getting started manual, you can begin to use the information contained in this manual.

You can use the VIC utilities to program instruments interactively from the computer keyboard rather than from an application program. This program helps you to become familiar with the NI-VXI function calls and also helps you to troubleshoot problems with your device and develop applications.

After you are familiar with the NI-VXI function calls, write your application program. Use VIC whenever possible to generate the sequences of NI-VXI function calls that your application program will make. Trying your function calls in VIC is also helpful if your application program behaves differently than you expected.

## Related Documentation

---

The following documents contain information that you may find helpful as you read this manual:

- ANSI/IEEE Standard 1014-1987, *IEEE Standard for a Versatile Backplane Bus: VMEbus*
- ANSI/IEEE Standard 1155-1993, *IEEE VMEbus Extensions for Instrumentation: VXIbus*
- VXI-6, *VXIbus Mainframe Extender Specification*, Revision 1.0, VXIbus Consortium

## Customer Communication

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National Instruments wants to receive your comments on our products and manuals. We are interested in the applications you develop with our products, and we want to help if you have problems with them. To make it easy for you to contact us, this manual and your getting started manual contain comment and configuration forms for you to complete. These forms are in the *Customer Communication* appendix at the end of our manuals.

# Introduction

---

This chapter contains an overview of the NI-VXI graphical utilities that are available under the Microsoft operating systems (DOS, Windows 3.1, Windows 95, Windows NT) and the Solaris 2 operating system.

The NI-VXI graphical utilities consist of the following application programs.

- VXI local hardware initialization program (`VXIinit`)
- Startup Resource Manager (RM, or `resman`)
- VXI Resource Editor (`VXIedit`)
- VXIbus Interactive Control Program (`VIC`)

## VXIinit

---

`VXIinit` is an application program that must be run at system startup to configure the local hardware. This program verifies that the correct hardware is installed and operational. It also performs basic initializations that the Startup RM requires for operation.

- ◆ You do not need to run `VXIinit` in Windows 95, Windows NT, or Solaris for the new MITE-based controllers, such as the PCI-MXI-2 or the VXIpc-850.

## Startup Resource Manager

---

The `resman` program performs system-level configuration of the local CPU. The configuration of the local CPU's logical address determines which of two possible modes of operation the Startup RM will use. This configuration is performed with the `VXIedit` program. If the local CPU's logical address is 0 (VXI Resource Manager), the Resource Manager functions are performed as defined in the VXIbus specification.

This is the most common (and the default) operation of the Startup RM. If, however, the local CPU's logical address is *not* 0, a special *servant-side* application is automatically executed. In this mode, you can integrate multiple CPUs into a single VXI system without the need to write additional application code. You can execute any application you wish with your non-Resource Manager CPU after the `resman` program completes.

## Logical Address 0 (VXI Resource Manager) Operation

If the local CPU is configured at Logical Address 0, the Startup RM performs VXIbus-defined RM operations. Section C.4.1 of the VXIbus specification describes the VXIbus RM as a device at Logical Address 0 that performs the following functions at system startup.

- Identifies all VXIbus devices in the system
- Manages the system self-tests and diagnostic sequence
- Configures the system's A24 and A32 address map
- Configures the system's Commander/Servant hierarchies
- Allocates the VMEbus IRQ lines
- Initiates normal system operation

The Startup RM is a superset of the VXIbus-defined RM. It not only supports all of the required functions, but also performs some functions beyond Section C.4.1 of the VXI specification. The Startup RM supports the following capabilities.

- Multiple-mainframe support using standard VXIbus mainframe extenders (see VXI document VXI-6, *Mainframe Extender Specification*)
- Support for dynamically configured devices on a per-mainframe basis (see Section F of the VXIbus specification)
- Integration of non-VXI (VME and pseudo-VXI) devices on a per-mainframe basis using the `VXIedit` utility

## Non-Logical Address 0 (Servant-Side) Operation

If the device is not configured at Logical Address 0 and it is configured as a message-based device, the Startup RM performs the following functions at system startup.

- Waits for the *Begin Normal Operation* command from the VXIbus Resource Manager



- Logs granted devices and configures its Commander/Servant hierarchies
- Initiates normal system operation for its Servants

When the Startup RM is complete, all required configurations have been performed. You can execute any application-specific program at this time.

If the device is not configured at Logical Address 0 and it is *not* configured as a message-based device, the Startup RM performs local CPU initialization/configuration only and exits immediately. It is at the discretion of the application to determine when it can begin communication with other devices in the VXI system (if applicable).

## VXIedit

---

`VXIedit` is an interactive program that serves as an adjunct to the Startup RM. You can use this program to edit information that cannot be obtained dynamically from VXI devices. This information includes local CPU parameters, manufacturer names, model names, device names, non-VXI device configurations, VXI interrupt configuration, and multiple mainframe configurations. The Startup RM uses this information to configure the devices in the system.

`VXIedit` incorporates several resource editors and displays. Notice that there is no graphical version of `VXIedit` for the SB-MXI, or under Windows 3.1/95/NT for the AT-MXI-1 and VXIpc-500 Series controllers. A text-based interactive program `VXItextedit` is available that is functionally equivalent to `VXIedit`.

## VIC

---

You can use the `VIC` program to communicate interactively with the VXI devices in your system. `VIC` has multiple purposes. You can use it to learn the NI-VXI function calls, communicate with devices, troubleshoot problems, and develop your application. The VXIbus status—`SYSFAIL`, `ACFAIL`, VXI interrupts, TTL/ECL triggers—is continuously monitored and displayed in all the panels. Hence, `VIC` also serves as a bus monitor for monitoring the state of the bus interface.

Notice that there is no graphical version of VIC for the SB-MXI, or under Windows 3.1/95/NT for the AT-MXI-1 and VXIpc-500 Series controllers. A text-based interactive program VICtext is available that is functionally equivalent to VIC.

# Startup Resource Manager

---

This chapter describes the operation and applications of the Startup Resource Manager (RM).

You can use the `VXIedit` utility to configure VXI device characteristics of the local CPU, such as its logical address. When the device is configured at Logical Address 0, the Startup RM interactively configures the VXI memory maps and devices to smoothly integrate fully compatible VXI devices with non-VXI-compatible devices. Because the RM supports mainframe extenders, it can bring up a single or a multiple-mainframe VXI system. It can be the first program to run after the operating system is started up, or it can be run at a later time.

The RM can locate and understand pre-configured information about desired memory maps and the presence of both VXI and non-VXI devices, such as VME devices. It displays information about all devices. This information includes their logical addresses, assigned VXI address space locations, self-test status, communication capability, status of each slot, protocols supported, VMEbus IRQ line allocation, and Commander/Servant hierarchy.

The Startup RM uses strict interpretation of the VXIbus specification to perform extensive checks for errors, ambiguities, and undefined status, and it reports detailed system status information as the checks are performed. Noncritical violations/inconsistencies with the VXIbus specification are flagged as warnings. Critical violations cause the RM to abort operation. In either case, a detailed description of the configuration results is automatically displayed for the integrator's inspection.

If the device is not configured at Logical Address 0 and it is configured as a message-based device, the Startup RM performs *Servant-side* operations necessary to record the configuration from the VXIbus Resource Manager. After waiting for the *Begin Normal Operation Word* Serial command, it configures the Commander/Servant hierarchy for its

Servants and then initiates normal operation (sends *Begin Normal Operation* to its message-based Servants).

If the device is not configured at Logical Address 0 and it is *not* configured as a message-based device, the Startup RM performs local CPU initialization/configuration only and exits immediately. It is at the discretion of the application to determine when it can begin communication with other devices in the VXI system (if applicable).

If you need to re-execute the Startup RM, be sure to take the following guidelines into account.

- All devices in the system must be reset either by cycling power in each mainframe or by asserting SYSRESET\* on each mainframe's backplane. This is the only way to guarantee that all devices are in the VXI configure sub-state.
- It is a violation of the VXIbus specification to perform RM operations more than once. Devices are not required to respond to many of the configuration commands after the *Begin Normal Operation* command has been sent once.

## VXI Resource Manager Operation

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The following paragraphs describe the overall operation of the Startup RM when the local CPU is configured at Logical Address 0 (VXI Resource Manager).

### Examination of Non-VXI Devices

The Startup RM examines the `nonvxi.tbl` file to determine whether there are any non-VXI devices in the system. The information for each device found is stored in a table and used later on by the RM to configure the address spaces for the VXI devices and to configure the IRQ lines. This procedure prevents any conflicts.

### VXI Device Identification

The Startup RM waits for the specified time as configured in `VXIedit`—the VXIbus specification requires at least five seconds—before accessing any VXIbus device's A16 configuration registers. It then scans the VXI configuration space to locate and identify all the devices on the VXIbus, including any mainframe extender interfaces that may be present in the system. A mainframe extender interface uses four address windows to

map in and out of its VXI mainframe. These four windows represent each of the three VME address spaces—A32, A24, and A16—and a dedicated window for VXI configuration space (upper 16 KB of A16 space). For each window, the range that maps the extender bus into the mainframe is whatever is left over from the window that maps the VXIbus out of the mainframe to the extender bus. The RM enables the address windows to detect devices inside each VXIbus mainframe, where it scans logical addresses starting from the logical address of the mainframe extender through Logical Address 254 for *statically configured* (SC) devices.

The Startup RM does not support SC devices at Logical Address 255. This logical address is reserved for *dynamically configured* (DC) devices only. For each SC device found, it reads the device class and manufacturer's ID code from the ID register, and the model code from the Device Type register. If the device is an extended class device, the RM reads its Subclass register. Finally, the RM performs slot associations for each SC device by reading its Status register while asserting each slot's MODID line.

The RM then looks for DC devices by asserting each MODID line and reading the device's ID register at Logical Address 255. For each DC device found, it reads the device's configuration registers, as with the SC devices, but it also assigns to each device a logical address by writing an appropriate value to the device's Logical Address register.

## Self-Test Management

Because the Startup RM waited for the specified time before accessing any other VXIbus device's A16 configuration registers, all devices in the VXIbus system should have completed their self-tests. If any device has not passed its self-test (that is, it has not asserted its PASSEd bit in its Status register) within the specified time, the RM forces that device into the Safe state by setting the Sysfail Inhibit and Reset bits in the device's Control register. Any device forced into the Safe state is considered offline and is not assigned as a Servant to any device. All known information about the device, however, is logged for later inspection by an application program.

## Address Map Configuration

A VXI device must have A16 registers and can optionally have address space assigned to it in either A24 or A32 space. The RM determines the address space of each device by reading the Address Space bits in the device's ID register. If the device requests address space in A24 or A32,

the RM allocates a section of A24 or A32 address space to the device according to the size requirements indicated by the contents of the *Required Memory* field of its Device Type register. The RM determines an available base address for the device's address space and writes the appropriate value to the device's Offset register. In addition, the A24/A32 Enable bit in the device's Control register is enabled. If the device resides in a remote mainframe, the RM also enables the appropriate address map windows on the mainframe extender so the whole system can access the memory space. Error messages are output if the requested memory of the available devices exceeds the amount of address space available. In this configuration, some devices do not have address space assigned to them.

## Commander/Servant Hierarchies

The Startup RM finds all Commanders by checking the CMDR bit in the Protocol register of each message-based device. It uses the Word Serial query *Read Servant Area* to read the Servant Area size from each Commander. All devices that fall within this area are assigned as Servants to the Commander. In this way, any type of static Commander/Servant hierarchy can be created. The RM uses the Word Serial command *Grant Device* to assign message-based Servants to Commanders. DC devices are not assigned to any Commander. If a particular application requires that a DC device be the Servant of another Commander—other than the RM—the application must send the Word Serial command *Grant Device* to the Commander, keeping in mind the restrictions by the VXIbus specification of the Configure substate and the Normal Operation substate.

## Allocation of IRQ Lines

The Startup RM allocates the VMEbus IRQ lines among the various VXI interrupt handlers and interrupters in the system. The RM is programmed to handle not only devices with jumper-selectable IRQ line assignments (static handlers and interrupters) but also VXI-defined, message-based programmable interrupters (PI devices) and programmable interrupt handlers (PH devices). The RM determines which devices are PI or PH devices by sending the Word Serial query *Read Protocols* to the device. You can use the **Interrupt Configuration Editor** in `VXIedit` to create a table that specifies how to map programmable handlers to static interrupters, static handlers to programmable interrupters, and static handlers to static interrupters. This algorithm is described in Section C.4.1.5 of the *VXIbus System Specification*.

## Multiple Mainframe Interrupt, Trigger, and Utility Bus Extension

The Startup RM fully supports the transparent VXI interrupt, TTL/ECL trigger, and utility bus extension mechanism specified in the VXI document VXI-6, *Mainframe Extender Specification*. Using the `VXIedit` utility, you can specify what interrupts, triggers, and utility bus signals—`SYSFAIL`, `ACFAIL`, and `SYSRESET`—are transparently mapped between mainframes.

## Initiating Normal Operation

After allocating IRQ lines, the RM sends the *Begin Normal Operation* command to all the top-level Commanders in order of increasing logical address. At this point, the RM's start-up sequence is complete, the system enters the Normal Operation state, and the Startup RM terminates operation. You can execute any application after this point.

## Message-Based Servant-Side Operation

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This section describes the overall operation of the Startup RM when the local CPU is configured as a message-based device at a logical address other than 0.

## VXI Device Identification

A device that is not the RM needs to configure only itself. The local registers are automatically initialized according to the capabilities of the local device and the settings created in `VXIedit`.

## Self-Test Management

A device that is not the RM manages only its own self-test. If the local CPU fails its own self-test, the `PASSED` bit in its Status register remains unasserted. The local CPU does not stop asserting `SYSFAIL`.

## Address Map Configuration

You can use the `VXIedit` utility to specify any A24 or A32 address space requirements. The Startup RM automatically logs the settings that the VXI RM assigned to the local CPU.

## Commander/Servant Hierarchies

The Startup RM automatically processes all Word Serial *Grant Device* commands it receives, and records information about the Servants assigned to it.

## Allocation of IRQ Lines

The Startup RM automatically processes all VXI interrupt Word Serial commands (*Read Interrupters*, *Assign Handler Line*, and so on) it receives, and records the assignment information. You can use the `VXIedit` utility to set the number of interrupters and handlers supported.

## Initiating Normal Operation

After it receives the Word Serial query *Begin Normal Operation*, the local CPU propagates the query to all message-based Servant devices.

## Non-Message-Based Servant-Side Operation

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This section describes the overall operation of the Startup RM when the local CPU is configured as a non-message-based device at a logical address other than 0.

## VXI Device Identification

A device that is not the RM needs to configure only itself. The local registers are automatically initialized according to the capabilities of the local device and the settings created in `VXIedit`.

## Self-Test Management

A device that is not the RM manages only its own self-test. If the local CPU fails its own self-test, the `PASSED` bit in its Status register remains unasserted. The local CPU does not stop asserting `SYSFAIL`.

## Address Map Configuration

You can use the `VXIedit` utility to specify any A24 or A32 address space requirements. The Startup RM automatically logs the settings that the VXI RM assigned to the local CPU.



## Commander/Servant Hierarchies

Because the device is not configured as a message-based device, no Servants can be granted to the local CPU.

## Allocation of IRQ Lines

Because the device is not configured as a message-based device, no programmable interrupters or programmable handlers are possible. You need to reserve interrupt lines by configuring the VXI RM (not the local CPU). Your application can then make function calls to use the interrupt lines.

## Initiating Normal Operation

Because the device is not configured as a message-based device, the Startup RM does not wait for the Word Serial command *Begin Normal Operation*. Instead, the Startup RM exits immediately. It is at the discretion of the application to determine when it can begin communication with other devices in the VXI system (if applicable).

## Errors

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The RM performs extensive error-checking during each of its operations. The errors are categorized as *fatal* and *warning*. Fatal errors usually cause the RM to terminate prematurely. An example of a fatal error would be if two devices were configured for Slot 0 operation within a single mainframe. Warning messages represent cautionary information. The error messages in the RM are self-explanatory.

The RM can hang under any of the following circumstances.

- The MXI-2 cable is not connected to the PCI-MXI-2 or AT-MXI-2 board (`VXIinit` will give a warning if it cannot locate the System Controller).
- The VXI hardware is not properly configured (for example, VXIbus arbiter not enabled).
- The devices in the VXI chassis are not properly inserted in the backplane.
- The VXIbus backplane(s) is not properly configured.

If the RM hangs, attempt to isolate and correct the problem and then restart the system.

## Running the Startup RM

To run the Startup RM change the directory (or set the path) to the `NIVXI\` directory containing `resman.exe`. Enter `resman` at the prompt. Table 2-1 lists the command line options you can use in any of the Microsoft operating systems. Table 2-2 lists the command line options you can use in DOS only.

**Table 2-1.** Startup RM Command Line Options

| Code | Description   |
|------|---|
| -o   | Output the Resource Manager information to the file <code>resman.out</code> instead of to the monitor |
| -d   | Do not send BNO to message-based devices in a DC system   |
| -R   | Reset known extender devices only   |
| -t   | Read device type of LA 0 (otherwise assume message-based device)                                      |

**Table 2-2.** Startup RM Command Line Options (DOS Only)

| Code | Description  |
|------|--|
| -a   | Automatic display adapter determination (default)    |
| -m   | Monochrome Display Adapter (MDA)                     |
| -e   | Enhanced Graphics Adapter (EGA)                      |
| -v   | Video Graphics Array (VGA)                           |
| -i   | Multi-Color Graphics Adapter (MCGA)                  |
| -g   | Color Graphics Adapter (CGA)                         |
| -h   | Hercules Graphics Adapter                            |
| -f   | AT&T Display or DBE Adapter                          |
| -s   | Maximize screen refresh rate (for use with CGA only) |
| -r   | Color mode   |
| -n   | Monochrome mode                                      |

# Using the Startup RM

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## Using the Startup RM under DOS

You can use the Startup RM with or without a mouse. Without a mouse, use the <TAB> and <Shift-TAB> keys to jump from one field to the next, and the cursor keys to scroll within the window fields. Use the <RETURN> or <Enter> key to enter a selection.

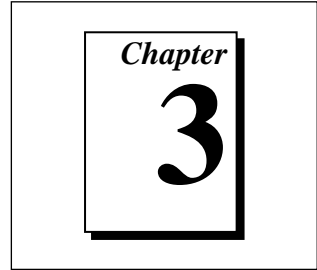
## Using the Startup RM under Windows 3.1/95/NT

You can scroll the display up or down using the scrollbars or the Page-Up/Page-Down keys. Unlike with the DOS Startup RM, you cannot directly access other NI-VXI applications. If you want to run either of these programs, quit the Startup RM and double-click on the appropriate icons in the NI-VXI folder.

## Using the Startup RM under Solaris 2

The Startup RM for Solaris displays all information to the standard output. If you wish to scroll up to see prior information, you should run the RM in a scrollable window. Alternatively, you can run `resman` with the `-o` flag to output all configuration information into the file `NIVXIAPATH/tbl/resman.out`.

# VXI Resource Editor: VXIedit



This chapter describes `VXIedit`, the VXI Resource Editor program that you use to edit system and device information.

## Introduction to VXIedit

`VXIedit` is a collection of interactive editors you can use to configure your system hardware and maintain your databases of VXI information. Each of the editors in `VXIedit` generates a database table that is used by the Startup Resource Manager (RM) when it configures the VXI system. With this information, the RM can associate actual names and numbers with the bits encoded in the device's registers. The RM can then display easy-to-understand information about the status of the system as it is initialized and begins operation.

This chapter shows the interactive editors for the Windows 95 version only. The descriptions and instructions, however, are equally applicable for all versions of `VXIedit`.



### Note:

*There is no graphical version of `VXIedit` for the SB-MXI or under Windows 3.1/95/NT for the AT-MXI-1 and VXIpc-500 Series controllers.*

`VXIedit` incorporates the following resource editors and displays.

## Resource Manager Display

Use this display to view the RM table in an easily understood, graphical manner. It displays all the information about all the VXI devices present in the system, such as the manufacturer name, logical address, model name, model code, manufacturer ID, mainframe, Commander's logical address, Servants' logical addresses, memory requirements, and interrupt line and handler assignments.

## **Configuration Editor**

Use this editor to interactively configure the local VXI hardware. This includes setting the VXIbus interface and local CPU logical address parameters.

## **Manufacturer Name Configuration Editor**

Use this editor to update the list of manufacturer names and numbers. The RM uses this data to assign symbolic (ASCII) names to VXI devices.

## **Model Name Configuration Editor**

Use this editor to update the list of model names and their associated manufacturer names and model numbers. The RM uses this data to assign symbolic (ASCII) names to VXI devices.

## **Device Name Configuration Editor**

Use this editor to assign device names to the VXI devices installed in the system. The device name is associated with a manufacturer name, model name, logical address, physical location (slot), and/or the mainframe extender. If the RM finds the device name with the proper attributes when it is assigning symbolic names, the RM assigns that device name to the VXI device with those attributes.

## **Non-VXI Device Configuration Editor**

Use this editor to statically assign address space and interrupt lines to non-VXI devices. The RM needs information about the attributes of the installed non-VXI devices so it can avoid conflicts when it dynamically configures the VXI devices.

## **Interrupt Configuration Editor**

Use this editor to define individual and inter-mainframe interrupt configurations. Individual mainframe configuration is used to match programmable handlers/interrupters to static handlers/interrupters. Inter-mainframe interrupt configuration is used to define which interrupts will be imported from or exported to a particular mainframe.

## Trigger Configuration Editor

Use this editor to define inter-mainframe trigger (TTL and/or ECL) configurations. Inter-mainframe trigger configuration is used to define which triggers will be imported from or exported to a particular mainframe.

## Utility Bus Configuration Editor

Use this editor to define inter-mainframe configurations for the utility bus. Inter-mainframe utility bus configuration is used to define whether SYSRESET, SYSFAIL, and ACFAIL will be imported from or exported to a particular mainframe.

## Running VXIedit

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To run the DOS version of `VXIedit`, change the directory (or set the path) to the `NIVXI` directory containing `VXIEDIT.EXE`. Type `VXIEDIT` at the prompt. You can use a mouse with this program and select any option by double-clicking on any item.

To run the Windows 3.1/95/NT version of `VXIedit`, double-click on the **VXIedit** icon under the NI-VXI folder.

To run the Solaris 2 version of `VXIedit`, change the directory (or set the path) to the `NIVXI` directory. Type `VXIedit` at the prompt. You can use a mouse with this program and select any option by double-clicking on any item.

## Using VXIedit

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You can use `VXIedit` with or without a mouse. Without a mouse, use the `<TAB>` and `<Shift-TAB>` keys to jump from one field to the next, and the cursor keys to scroll within the window fields. Use the `<Return>` or `<Enter>` key to enter a selection, and the `<Delete>` and `<Backspace>` keys to delete text within a field.

Figure 3-1 shows an example of an opening screen of `VXIedit`. The screen shown in this example appears when used in a system containing a PCI-MXI-2.

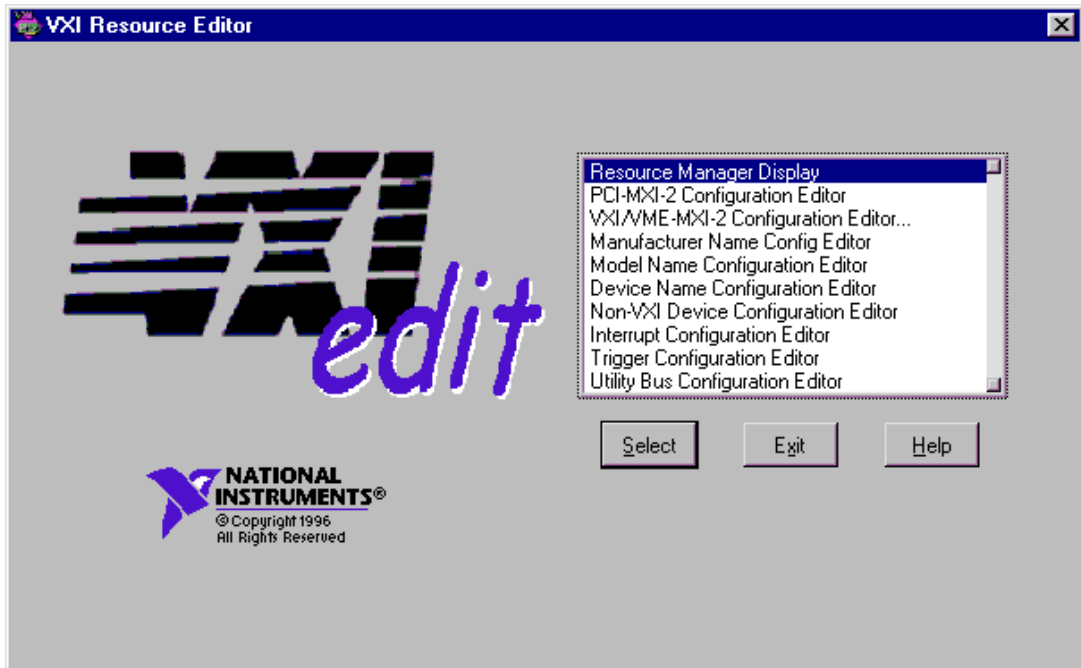


Figure 3-1. VXIedit Main Screen

## Help

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You can obtain help on any editor by selecting the **Help** button on the screen.

## Resource Manager Display

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Use this option to view the RM table. It displays all the information about the installed devices including the manufacturer name, logical address, model name, model code, manufacturer ID, mainframe, Commander's logical address, Servant names and logical addresses, memory requirements, and interrupt lines and handler assignments. Select any device entry in the scrollable box at the bottom of the screen to display RM information about that device.

Figure 3-2 shows a sample Resource Manager display.

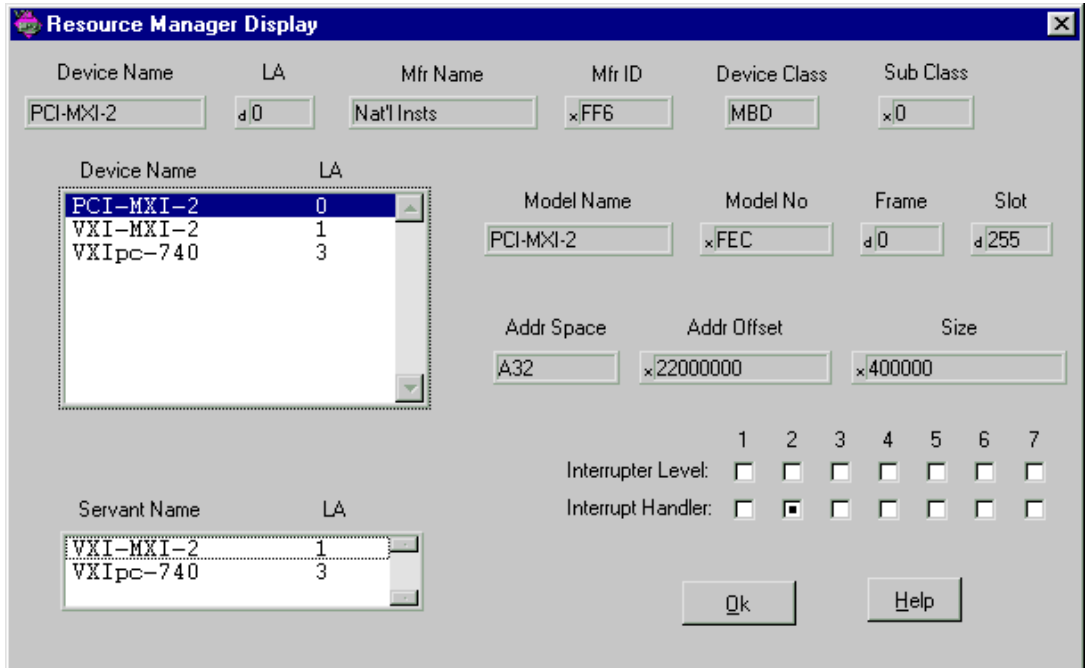


Figure 3-2. Resource Manager Display

## Configuration Editor

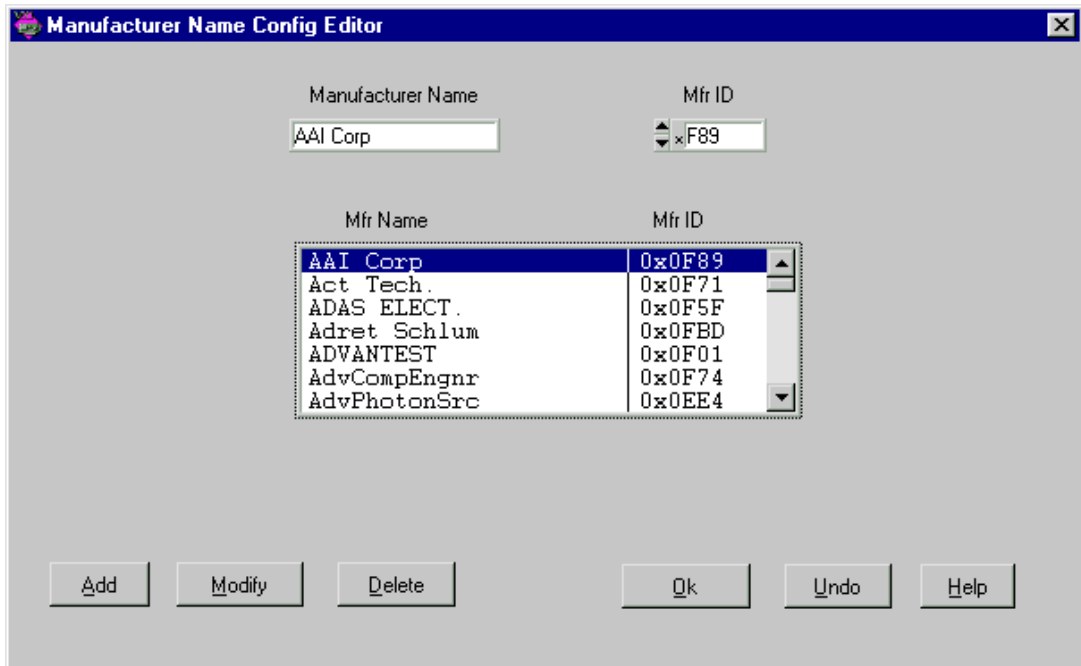
The sample opening screen shown in Figure 3-1 lists two configuration editors called the **PCI-MXI-2 Configuration Editor** and the **VXI/VME-MXI-2 Configuration Editor**. These are examples of configuration editors that you use to change the VXI hardware interface configuration. For more information on the Configuration Editor, refer to the section on software installation and configuration in the getting started manual you received with your VXI hardware.



## Manufacturer Name Configuration Editor

Use this editor to update the list of manufacturer names and ID numbers. To edit an existing entry, select it in the window. The entry will be copied into the edit fields at the top of the screen.

Figure 3-3 shows an example of this editor.



**Figure 3-3.** Manufacturer Name Configuration Editor

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

## Model Name Configuration Editor

Use this editor to update the list of model names, along with their associated manufacturer names and model numbers. To edit an existing entry, select it in the window. The entry will be copied into the edit fields at the top of the screen.

Figure 3-4 shows an example of this editor.

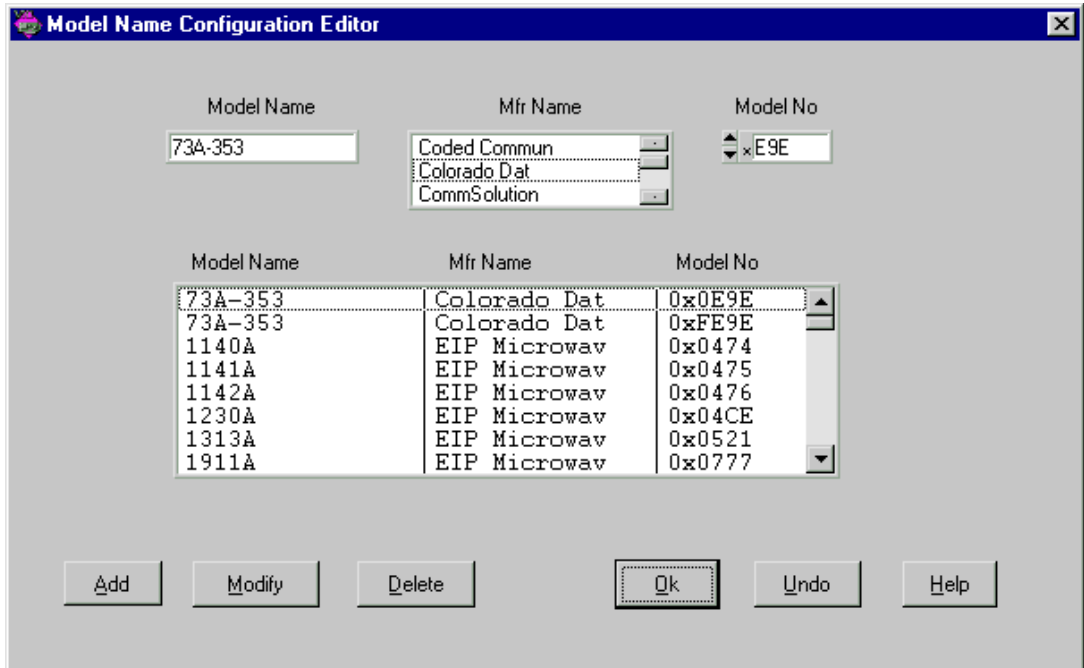


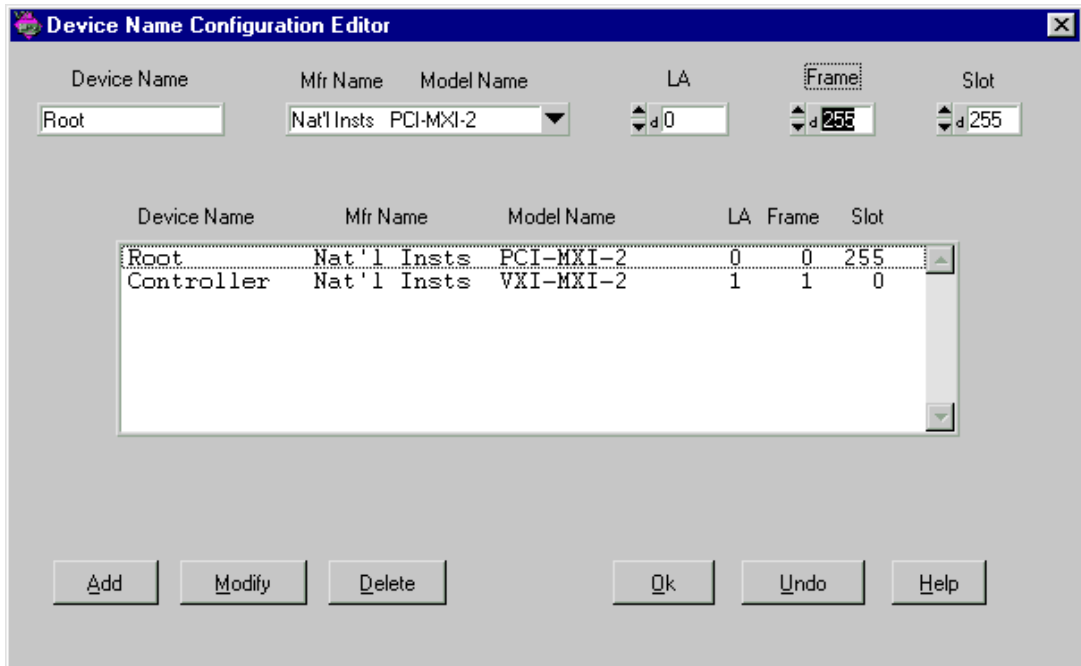
Figure 3-4. Model Name Configuration Editor

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

## Device Name Configuration Editor

Use this editor to assign a device name to each VXI device in the system. To edit an existing entry, select it in the window. The entry will be copied into the edit fields at the top of the screen.

Figure 3-5 shows an example of this editor.



**Figure 3-5.** Device Name Configuration Editor

Normally, you can set the **Frame** and **Slot** fields to 255—255 corresponds to *Not Applicable*—because the Resource Manager can determine this information for VXI devices. However, if you have two or more of the same device, you should enter specific information for these fields and give each device a unique device name. The **Frame** field is the logical address of the remote controller (in either an external CPU or multiple-mainframe case) or the embedded controller (in an embedded CPU case) plugged into the same mainframe as the VXI device.

The example in Figure 3-5 shows a standard configuration using a PCI-MXI-2 and a VXI-MXI-2.

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

## Non-VXI Device Configuration Editor

The NI-VXI software uses this editor to get information about non-VXI devices. Figure 3-6 shows an example of this editor.

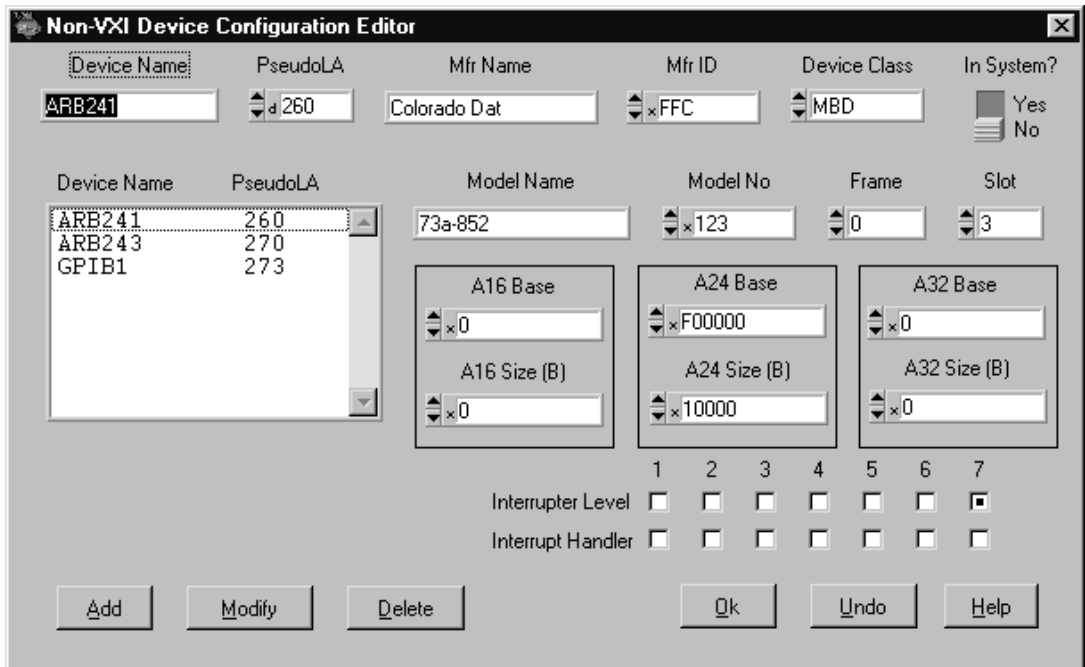


Figure 3-6. Non-VXI Device Configuration Editor

As you can see from observing the fields in Figure 3-6, we have assigned the memory device a *pseudo logical address* (between 256 and 511), as well as a manufacturer name and a model name. As a result, the device can be integrated with other VXI devices under the NI-VXI environment. The manufacturer and model names will not normally correspond to VXI manufacturers and models; this information, however, is used by the NI-VXI software as needed to associate symbolic manufacturer and model names with the device. We have also noted that the device occupies memory in A24 address space. Remember to set the **Frame** field to the logical address of the parent-side extender (in either an external CPU or multiple-mainframe case) or the embedded controller (in an embedded CPU case) plugged into the same mainframe as the non-VXI device.

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

## Interrupt Configuration Editor

Use this editor to configure individual and inter-mainframe interrupts. Interrupts generated in the mainframe extender can be routed to other frames, and interrupts generated in other frames can be routed into its frame. You can use the external interrupt mapping table to define whether a particular interrupt is imported into or exported out of the frame. You can use the internal interrupt mapping table to allocate interrupt lines to the static interrupters. The RM skips these interrupt lines when it dynamically assigns the interrupt lines to programmable handlers. Programmable interrupters are assigned to their Commander's levels regardless of whether they are programmable or static handlers. Figure 3-7 shows an example of this editor.

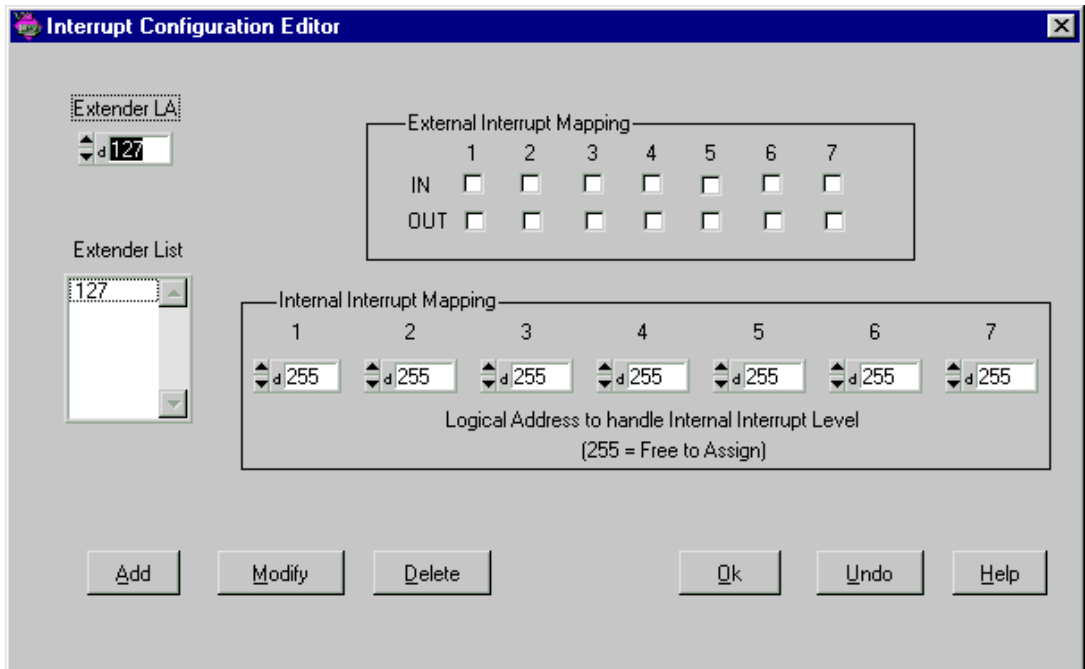


Figure 3-7. Interrupt Configuration Editor

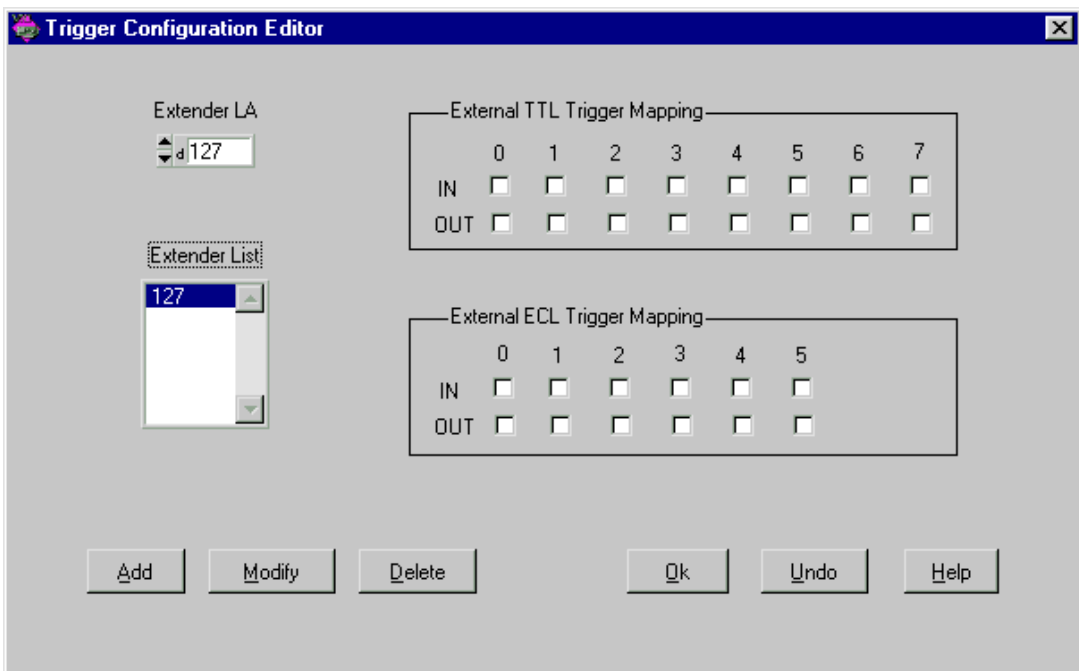
After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as

they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

## Trigger Configuration Editor

Use this editor to configure inter-mainframe triggers. Triggers sourced in the mainframe extender can be routed to other frames, and triggers sourced in other frames can be brought into its frame. You can use the external trigger mapping table to define whether a particular trigger is imported into or exported out of the frame.

Figure 3-8 shows an example of this editor.



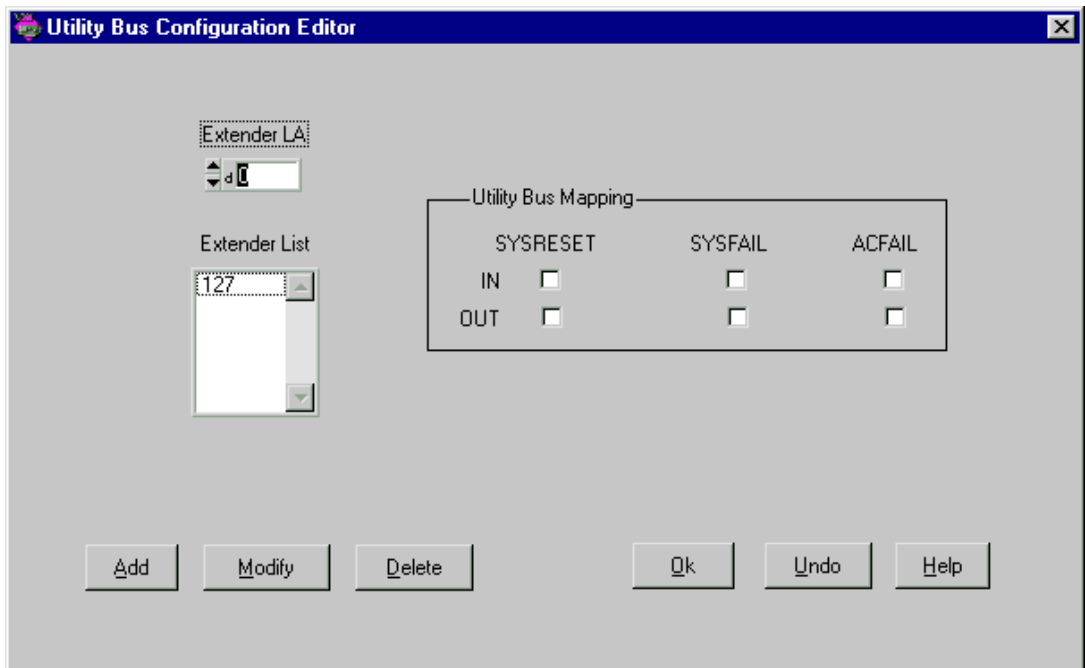
**Figure 3-8.** Trigger Configuration Editor

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.

# Utility Bus Configuration Editor

Use this editor to configure the inter-mainframe utility bus. You can route `SYSRESET`, `SYSFAIL` and `ACFAIL` sourced in the mainframe extender to other frames, and you can route `SYSRESET`, `SYSFAIL` and `ACFAIL` sourced in other frames into the mainframe extender. Use the mapping table to define whether `SYSRESET`, `SYSFAIL` and `ACFAIL` are imported into or exported out of the frame (or both).

Figure 3-9 shows an example of this editor.



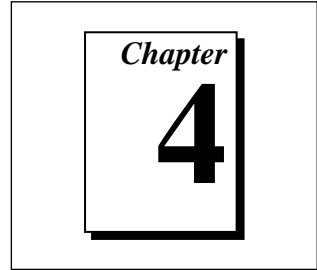
**Figure 3-9.** Utility Bus Configuration Editor

After editing the entry, select **Modify** to replace the original entry. Select **Add** to add it to the alphabetical list. To delete an entry, select the entry in the list and then select **Delete**. **Undo** reverts to the original settings as they were when you opened the screen. **OK** prompts you to save your changes and returns to the main screen.



# VXIbus Interactive Control (VIC) Program

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This chapter introduces you to VIC, the VXIbus Interactive Control program, which you can use to communicate directly with VXI devices either through commands you enter at the keyboard or through the interactive controls provided in VIC. This feature helps you learn how to communicate with devices, troubleshoot problems, and develop your application.

You can use VIC with or without a mouse. When you use VIC without a mouse, use the <Tab> and <Shift-Tab> keys to jump from one field to the next, and the cursor keys to scroll the cursor within the window fields. Press <Return> or <Enter> to enter the selection. Press <Delete> or <Backspace> to delete text within a field.



**Note:**

*You can right-click on any element in the interface for a pop-up help description of the element.*

## Introduction

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The VXI Interactive Control screen has seven tabs that you can use to communicate with VXI devices in various ways.

- **Text**—The Text Control tab is a text-oriented, interactive control program. Its command set includes commands that correspond to NI-VXI function calls, in addition to auxiliary commands that are unique to VIC. You can use this tab to interact with devices from the keyboard and to display information received from devices on the screen. After each function executes, VIC displays the device's response and a graphical representation of the command status.

The Text Control tab is designed to help you learn how to use the NI-VXI functions to program devices. After you develop a sequence of steps that works successfully for your system, you can easily incorporate the sequence into an application program using the appropriate language and syntax.

- **Word Serial**—The Word Serial tab is a graphical interface to the Word Serial Protocol functions. These functions include command and query sending as well as buffer sending and receiving using the Word Serial Protocol.
  - **Bus Access**—The Bus Access tab is a graphical interface to the high-level VXIbus access functions. These functions include reading from and writing to the VXI address space.
  - **Interrupts**—Through the Interrupts tab you can manually assert, deassert, and acknowledge interrupts.
  - **Signals**—Through the Signals tab you can manually enable and disable signal interrupts; enqueue, dequeue, and jam signals in the signal queue; and wait for signals.
- ◆ In DOS only, the Interrupts and Signals tabs are combined into a single utility.
- **Triggers**—Through the Trigger tab you can assert and deassert TTL and ECL triggers using VXI-defined trigger protocols.
  - **Log**—This is a configuration panel that you can use to enable logging in several different modes and choose a log file name.

## DOS Users

Table 4-1 lists the command line options you can use in DOS.

**Table 4-1.** VIC Command Line Options for DOS Users

| Code | Description  |
|------|--|
| -a   | Automatic display adapter determination (default)    |
| -m   | Monochrome Display Adapter (MDA)                     |
| -e   | Enhanced Graphics Adapter (EGA)                      |
| -v   | Video Graphics Array (VGA)                           |
| -i   | Multi-Color Graphics Adapter (MCGA)                  |
| -g   | Color Graphics Adapter (CGA)                         |
| -h   | Hercules Graphics Adapter                            |
| -f   | AT&T Display or DBE Adapter                          |
| -s   | Maximize screen refresh rate (for use with CGA only) |
| -r   | Color mode   |
| -n   | Monochrome mode                                      |

## How to Use the User Interface Tabs

Figure 4-1 shows an example of a VIC panel. The user interface tabs are at the top of the panel.

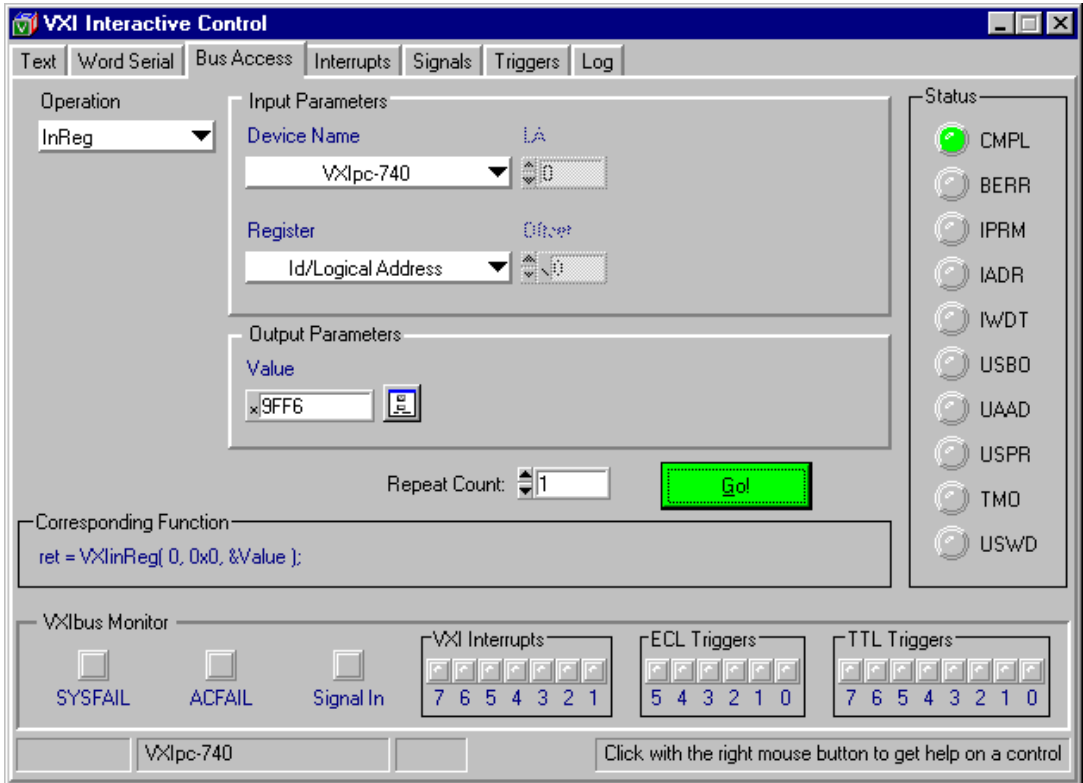


Figure 4-1. VXI User Interface



**Note:**

*You can right-click on any element of the panels to see a pop-up help description of the element.*

- ◆ *Not available in DOS.*

Except for the Text and Log tabs, each tab has the following general elements. These instructions apply to the Word Serial, Bus Access, Interrupts, Signals, and Triggers tabs.

## Operation

Select a function from the **Operation** menu.

## Input Parameters

Enter the input parameters required by the operation. The parameter options will change depending on which function you have chosen. Some operations, such as the Word Serial Get Timeout operation, do not have input parameters. For such functions, the **Input Parameters** group is hidden.

## Output Parameters

This group displays the output parameters (if the operation has any). Otherwise, the **Output Parameters** group is hidden.



### Note:

*Certain parameters have a button to the right of the parameter field; click on the button to fill in more details for the parameter. The information you enter here is linked to the parameter field, and the values will automatically update to match the new information. For example, if you add information by clicking on the button, the value already entered in the parameter field may change to accommodate the new information.*

- ◆ *In DOS, press <F1> to access this information.*

## Repeat Count

Fill in a value in the **Repeat Count** box, indicating how many times to execute the run.

## Go

Click on the green **Go!** button. At any time during the run, you can stop the operation by clicking the red **Stop** button, or pressing the <Escape> key. After command execution completes, VIC automatically fills in the **Output Parameters** with the results of the command. Again, these parameters will change depending on which function you have chosen.

## Corresponding Function

This section of the panel shows the command syntax for the currently selected command. Right click to select **C Function** or **VIC Command**. You can copy and paste this text into the Command box of the Text Control tab, or just record the information for future use.

- ◆ In DOS, only C functions are displayed. In addition, you cannot use the copy/paste feature in DOS.

## Status

The Status LEDs on the right-hand side of the panel will light green for OK and red for Error; right-click on each LED to see a pop-up help description of the button.

## VXIbus Monitor

The VXIbus status (BERR, SYSFAIL, ACFAIL, VXI interrupts, TTL/ECL triggers) is monitored and displayed graphically in all of the interface tabs. This section is a visual monitor of the VXIbus.

- To detach this monitor from the panel, right-click anywhere in the area and choose **Detach**.
- Once detached, by default, the VXIbus Monitor window will stay on top of other windows on your screen. To move it to the back, right-click anywhere in the area and deselect **Always on Top**.
- To reattach the monitor to the main window, either right-click anywhere in the area and choose **Reattach**, or just close the window, and it will automatically be reattached where it belongs.
- To turn off the monitor, right-click anywhere in the area and choose **Disable**.

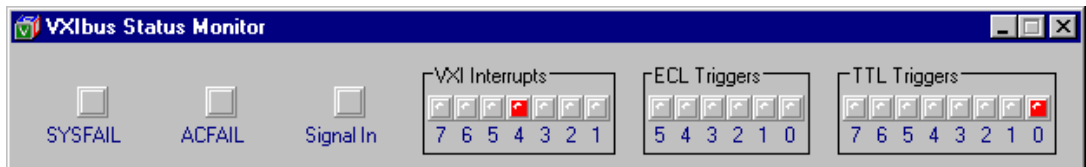


Figure 4-2. Detached VXIbus Status Monitor

- ◆ In DOS only, the VXIbus Monitor cannot be detached. To disable the bus monitor in DOS, use the `disablemon` command in the Text tab.

## Status Bar

This is the horizontal bar at the very bottom of the panel. The first box indicates the status of the test, for example, it might say **Running**. The second box indicates the currently selected device, or the active device. The third box indicates the logging mode.



Figure 4-3. VIC Status Bar

## Help

Online help is available for each interface tab. Click the right mouse button to get content sensitive help on any control. The **help** command gives online information about VIC commands with a quick reference for checking syntax and function of the VXI call. Type `help` followed by a command name to get more information about the particular command.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

## Text Tab

---

The Text Control tab is a line-oriented, interactive control panel. Its command set includes commands that correspond to NI-VXI function calls, in addition to auxiliary commands that are unique to VIC. This tab is for experienced users who know the syntax of the commands they wish to enter. To interact with devices, enter commands by typing them on the computer keyboard. After each function executes, VIC displays the device's response in the history window and a graphical representation of the command status.

The Text Control tab is designed to help you learn how to use the NI-VXI functions to program devices. Once you develop a sequence of steps that works successfully for your system, you can easily incorporate the sequence into an application program using the appropriate language and syntax.

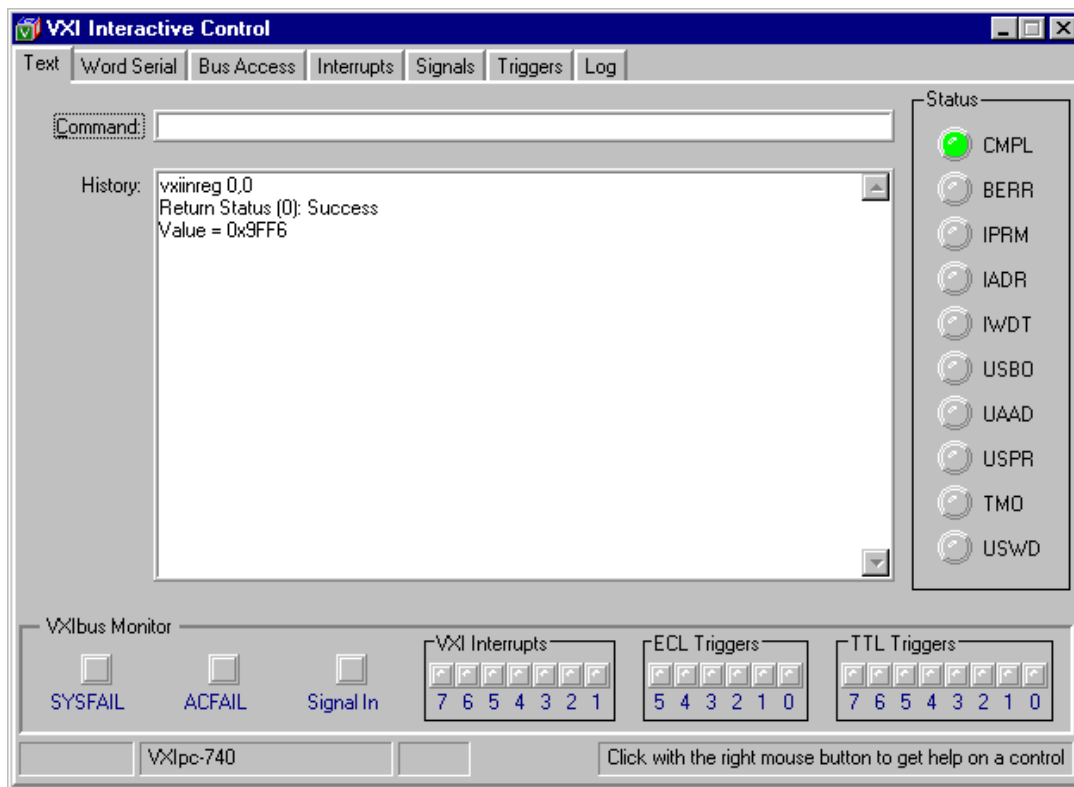


Figure 4-4. VIC Text Control Tab

Command syntax available in the Text screen are slightly different from NI-VXI function calls. Type VIC commands in the **Command** window. The **History** section lists the history of the commands and the corresponding outputs.

## How to Use the Text Control Tab



**Note:**

*You can right-click on any element of the panel to see a pop-up help description of the element.*

Type the command in the **Command** box and press <Enter>.



The **History** section, below the **Command** box, keeps a log of recently entered commands and command output for your information. You can cut and paste them into the command box as needed.

The user interface tabs can help you choose the commands you want without the need to know the exact syntax of the command. Command syntax in the Text Control tab is slightly different from NI-VXI function calls. For detailed information on specific commands, refer to the *Text Command Groups* section later in this chapter.

You can use the Up/Down buttons to scroll through the previously entered commands. The **Command** field supports command completion. Use <Tab> or <Shift-Tab> to cycle through possible commands that begin with the prefix you enter.

## Word Serial Tab

---

The Word Serial tab is a graphical user interface panel that executes the following Word Serial commands. These functions use the Word Serial Protocol and include command and query sending as well as buffer sending and receiving.

Through this tab you can interactively execute the Commander Word Serial Protocol commands. The following section describes the Word Serial commands and their available options.



**Note:**

*You can right-click on any element of the panel to see a pop-up help description of the element.*

For further instructions, review the *How to Use the User Interface Tabs* section, previously in this chapter.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

# Word Serial Commands

---

## Write

### Purpose

Transfers the specified string to a message-based Servant using the VXIbus Byte Transfer Protocol.

Select the logical address, mode, the string to write, and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wswrt` function description for more detailed information.

## Read

### Purpose

Transfers data from a message-based device to the console using the VXIbus Byte Transfer Protocol.

Select the logical address, mode, count, and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wsrcd` function description for more detailed information.

## Cmd

### Purpose

Sends a Word Serial command to a message-based Servant device.

Select the logical address, command, and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wscmd` function description for more detailed information.

## Query

### Purpose

Sends a Word Serial command to a message-based Servant device and returns the response.

Select the logical address, command, and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wscmd?` function description for more detailed information.

## Resp

### Purpose

Gets the response for the previously sent Word Serial query.

Select the logical address and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wresp` function description for more detailed information.

## Trg

### Purpose

Sends the Word Serial *Trigger* command to a Servant device.

Select the logical address and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wstrg` function description for more detailed information.

## Clr

### Purpose

Sends the Word Serial *Clear* command to a Servant device.

Select the logical address and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wscclr` function description for more detailed information.

## SetTmo

### Purpose

Sets the timeout period for all the Word Serial functions.

Select the timeout period and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `wsttmo` function description for more detailed information.

## GetTmo

### Purpose

Gets the timeout period set for the Word Serial functions.

Select **Go!** to execute the command.

See the `wsgttmo` function description for more detailed information.

## Bus Access Tab

---

Through this graphical user interface tab you can interactively execute the high-level VXIbus access functions. The following section describes the commands in the Bus Access tab.



**Note:**

*You can right-click on any element of the panel to see a pop-up help description of the element.*

For further instructions, review the *How to Use the User Interface Tabs* section, previously in this chapter.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

## Bus Access Commands

---

### InReg

#### Purpose

Reads a single word from the device specified by the logical address at the specified offset. To interpret the value, click the button located to the right of the output value.

- ◆ In DOS, press <F1> to interpret the value.

Select the logical address, register offset, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `vxiiinreg` function description for more detailed information.

## OutReg

### Purpose

Writes a single word to the device specified by the logical address at the specified offset. To compose the value, click the button to the right of the output value.

- ◆ In DOS, press <F1> to compose the value.

Select the logical address, register offset, value, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `vxioutreg` function description for more detailed information.

## In

### Purpose

Reads a single byte, word, or longword from the specified address in the specified address space with the specified access parameters.

Select the access parameters, width, address, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `vxiin` function description for more detailed information.

## Out

### Purpose

Writes a single byte, word, or longword to the specified address in the specified address space with the specified access parameters.

Select the access parameters, width, address, repeat number (number of times to execute the function), and the value, and then select **Go!** to execute the command.

See the `vxiout` function description for more detailed information.

## Move

### Purpose

Moves a block of bytes, words, or longwords from a source location in any address space to a destination in any other address space.

Select the source space, source address, destination space, destination address, count, width, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `vximove` function description for more detailed information.

## Interrupts Tab

---

The Interrupts tab is a graphical user interface panel that you can use to manually assert, deassert, and acknowledge interrupts. Through this tab you can execute the VXI Interrupt functions. The following section describes the commands in the Interrupts tab.



### Note:

*You can right-click on any element of the panel to see a pop-up help description of the element.*

- ◆ In DOS, the Interrupts and Signals panels are combined.

For further instructions, review the *How to Use the User Interface Tabs* section, previously in this chapter.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

# Interrupt Commands

---

## Ack

### Purpose

Acknowledges the VXI interrupt.

Select the controller, the VXI interrupt, and repeat number, and then select **Go!** to execute the command.

See the `acknowledgevxiint` function description for more detailed information.

## Assert

### Purpose

Asserts the VXI interrupt.

Select the controller, the status/ID, the VXI interrupt, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `assertvxiint` function description for more detailed information.

## Deassert

### Purpose

Deasserts the VXI interrupt.

Select the controller, the VXI interrupt, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `deassertvxiint` function description for more detailed information.



## Signals Tab

---

The Signals tab is a graphical user interface panel that you can use to enable and disable signal interrupts; enqueue, dequeue, and jam signals in the signal queue; and wait for signals.

Through this tab you can interactively execute the VXI Signal functions. The following paragraphs describe the commands in the Signals tab.



**Note:**

***You can right-click on any element of the panel to see a pop-up help description of the element.***

- ◆ In DOS, the Interrupts and Signals panels are combined.

For further instructions, review the *How to Use the User Interface Tabs* section, previously in this chapter.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

# Signal Commands

---

## Enable

### Purpose

Sensitizes VIC to all received signals.

Select the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `enablesignalint` function description for more detailed information.

## Disable

### Purpose

Desensitizes VIC to all received signals.

Select the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `disablesignalint` function description for more detailed information.

## Deq

### Purpose

Dequeues a signal specified by the `signalmask` for the specified logical address from the signal queue.

Enter the logical address, the `signalmask`, and repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `signaldeq` function description for more detailed information.

## Enq

### Purpose

Puts the specified signal on the tail of the signal queue for the logical address.

Enter the signal and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `signalenq` function description for more detailed information.

## Jam

### Purpose

Puts the specified signal on the head of the signal queue for the logical address.

Enter the signal and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `signaljam` function description for more detailed information.

## Wait

### Purpose

Waits for a particular signal from a particular device.

Enter the logical address, the `signalmask`, and the repeat number (number of times to execute the function), and then select **Go!** to execute the command.

See the `waitforsignal` function description for more detailed information.

## Triggers Tab

---

The Triggers tab is a graphical, user interface panel that you can use to assert and deassert TTL and ECL triggers using VXI-defined trigger protocols.

Through this tab you can interactively execute the VXI trigger function `SrcTrig`.



**Note:**

*You can right-click on any element of the panel to see a pop-up help description of the element.*

For further instructions, review the *How to Use the User Interface Tabs* section, previously in this chapter.

For an explanation of the status codes, refer to the corresponding function description in the *NI-VXI Programmer Reference Manual*.

## Trigger Commands

---

### SrcTrg

#### Purpose

Sources a trigger on a trigger line using the specified protocol.

Select the controller, the trigger line, the trigger protocol, the timeout period, and the repeat number, and then select **Go!** to execute the command.

See the `src trig` function description for more detailed information.

## Log Tab

This is a configuration panel where you can save your actions to whatever file you specify.

- ◆ In DOS, the Log tab is not available. Instead, you can use the SCRIPTON/OFF text commands.

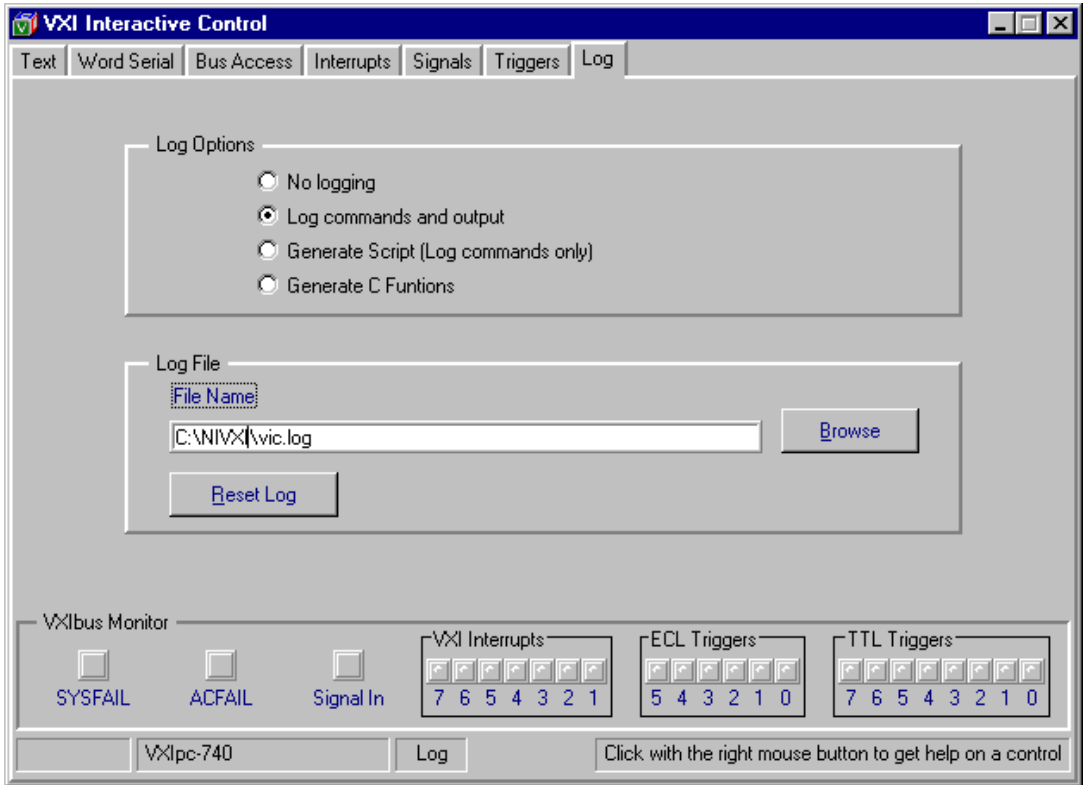


Figure 4-5. Log Tab Panel



**Note:**

*You can right-click on any element of the panel to see a pop-up help description of the element.*

## Log Options

In the **Log Options** section, click on the option you want to use.

|                                |  |
|--------------------------------|--|
| <b>No logging</b>              | Disables all logging.  |
| <b>Log commands and output</b> | Logs all VIC interactions. Records both VIC commands and command outputs. For graphical tabs, records the corresponding VIC command. |
| <b>Generate Script</b>         | Logs commands only. This creates a VIC script that you can execute using the “\$” command.   |
| <b>Generate C Functions</b>    | Records NI-VXI C functions corresponding to user actions. You can insert the generated log file into your program.                   |

## Log File

Enter the path for the **Log File**, or click on the **Browse** button to select the path interactively. Click on the **Reset Log** button to clear the contents of the file.

## Text Command Groups

---

Notice that angle brackets ( < > ) enclose parameter names in the following descriptions (for example, <filename>). In addition, optional parameters have square brackets (for example, [ , <count> ]).

- System Configuration Commands
- Commander Word Serial Commands
- Servant Word Serial Commands
- High Level Bus Access Commands
- Local Resources Access Commands
- VXI Signal Commands
- VXI Interrupts Commands
- VXI Triggers Commands
- System Interrupts Commands
- Bus Extender Commands
- Auxiliary Commands



**Note:**

*The <la> parameter is optional only if you use the set command to select a device with which to communicate.*

# System Configuration Commands

---

VIC supports the following system configuration commands.

## finddevla

### Purpose

Returns the logical address of a device with the specified attributes.

### Command Syntax

```
finddevla <namepat>[, <manid>[, <modelcode>[,  
<devclass>[, <slot>[, <mainframe>[,  
<cmdr1a>]]]]]]]
```

### Parameters

| Name      | Description  |
|-----------|--|
| namepat   | Name pattern   |
| manid     | VXI manufacturer identification number                     |
| modelcode | Manufacturer's 12-bit model number                         |
| devclass  | Device class of the device                                 |
| slot      | Slot location of the device                                |
| mainframe | Mainframe location of device (logical address of extender) |
| cmdr1a    | Commander's logical address                                |



The next table defines values for the <devclass> parameter.

| Option | Description           |
|--------|-----------------------|
| 0      | Memory class device   |
| 1      | Extended class device |
| 2      | Message-based device  |
| 3      | Register-based device |

If namepat is " " or any other attribute is -1 or missing, that attribute is not used in the matching algorithm.

### Example

Find the logical address of a device with the device name "GPIB-VXI."

```
finddevla "GPIB-VXI"
```

## getdevinfo

### Purpose

Returns specified information about a device in the NI-VXI RM table.

### Command Syntax

```
getdevinfo [<la>, ]<field>
```

### Parameters

| Name  | Description  |
|-------|--|
| la    | Logical address of device to get information about |
| field | Field identification number                        |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table defines values for the <field> parameter.

| <b>Value</b> | <b>Field</b>  |
|--------------|---|
| 0            | Entire RM table entry for specified device                                    |
| 1            | Device name   |
| 2            | Commander's logical address   |
| 3            | Mainframe   |
| 4            | Slot  |
| 5            | Manufacturer identification number  |
| 6            | Manufacturer name   |
| 7            | Model code  |
| 8            | Model name  |
| 9            | Device class  |
| 10           | Extended subclass (if extended class device)                                  |
| 11           | Address space used  |
| 12           | Base of A24/A32 memory  |
| 13           | Size of A24/A32 memory  |
| 14           | Memory type and access time   |
| 15           | Bit vector list of VXI interrupter lines                                      |
| 16           | Bit vector list of VXI interrupt handler lines                                |
| 17           | Extender/controller information (see the following table for bit definitions) |
| 18           | Asynchronous mode control state   |
| 19           | Response enable state   |
| 20           | Protocols supported   |
| 21           | Capability/status flags   |
| 22           | Status state (Passed/Failed, Ready/Not Ready)                                 |

The following table defines possible bit values for field number 17, which describes extender/controller information.

| Bit      | Extender/Controller Information   |                      |
|----------|-----------------------------------|----------------------|
| 15 to 13 | Reserved                          |                      |
| 12       | 0                                 | Parent-side extender |
|          | 1                                 | Child-side extender  |
| 11       | 0                                 | Not frame extender   |
|          | 1                                 | Frame extender       |
| 10       | 1                                 | Remote controller    |
| 9        | 1                                 | Local controller     |
| 8        | 1                                 | External controller  |
| 7 to 0   | Frame extender towards root frame |                      |

### Example

Get the name of a device at Logical Address 4.

```
getdevinfo 4, 1
```

## setdevinfo

### Purpose

Sets information about a device in the NI-VXI RM table.

### Command Syntax

```
setdevinfo [<la>, ]<field>, <fieldvalue>
```

### Parameters

| Name       | Description  |
|------------|--|
| la         | Logical address of device in RM table for which to set information |
| field      | Field identification number  |
| fieldvalue | Appropriate value to set for the specified field                   |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table defines values for the <field> parameter.

| <b>Value</b> | <b>Field</b>  |
|--------------|---|
| 1            | Device name   |
| 2            | Commander's logical address   |
| 3            | Mainframe   |
| 4            | Slot  |
| 5            | Manufacturer identification number  |
| 6            | Manufacturer name   |
| 7            | Model code  |
| 8            | Model name  |
| 9            | Device class  |
| 10           | Extended subclass (if extended class device)                                  |
| 11           | Address space used  |
| 12           | Base of A24/A32 memory  |
| 13           | Size of A24/A32 memory  |
| 14           | Memory type and access time   |
| 15           | Bit vector list of VXI interrupter lines                                      |
| 16           | Bit vector list of VXI interrupt handler lines                                |
| 17           | Extender/controller information (see the following table for bit definitions) |
| 18           | Asynchronous mode control state   |
| 19           | Response enable state   |
| 20           | Protocols supported   |
| 21           | Capability/status flags   |
| 22           | Status state (Passed/Failed, Ready/Not Ready)                                 |

The following table defines possible bit values for field number 17, which describes extender/controller information.

| Bit      | Extender/controller Information   |                      |
|----------|-----------------------------------|----------------------|
| 15 to 13 | Reserved                          |                      |
| 12       | 0                                 | Parent-side extender |
|          | 1                                 | Child-side extender  |
| 11       | 0                                 | Not frame extender   |
|          | 1                                 | Frame extender       |
| 10       | 1                                 | Remote controller    |
| 9        | 1                                 | Local controller     |
| 8        | 1                                 | External controller  |
| 7 to 0   | Frame extender towards root frame |                      |

### Example

Set the name of a device at Logical Address 4 to "RELAY".

```
setdevinfo 4, 1, "RELAY"
```

## createdevinfo

### Purpose

Creates a new entry in the RM table for the device at specified logical address.

### Command Syntax

```
createdevinfo <la>
```

### Parameters

| Name | Description   |
|------|---|
| la   | Logical address of device for which to create entry |

### Example

Create a new entry for a device at Logical Address 4.

```
createdevinfo 4
```



# Commander Word Serial Protocol Commands

---

VIC supports the following Commander Word Serial Protocol commands.

## wsrd

### Purpose

Reads data from a message-based device using the VXIbus Byte Transfer Protocol and displays it on the console.

### Command Syntax

```
wsrd [<la>, ]<count>, <mode>
```

### Parameters

| Name  | Description                              |
|-------|--|
| la    | Logical address of message-based Servant |
| count | Maximum number of bytes to transfer      |
| mode  | Transfer mode bit vector                 |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table lists bits in the <mode> parameter.

| Bit     | Description                              |                                      |
|---------|--|--------------------------------------|
| 0       | Not DOR                                  |                                      |
|         | 0  | Abort if not DOR                     |
|         | 1  | Poll till DOR                        |
| 1       | END bit termination suppression          |                                      |
|         | 0  | Terminate transfer on END bit        |
|         | 1  | Do not terminate transfer on END bit |
| 2       | LF character termination                 |                                      |
|         | 0  | Do not terminate transfer on LF bit  |
|         | 1  | Terminate transfer on LF bit         |
| 3       | CR character termination                 |                                      |
|         | 0  | Do not terminate transfer on CR bit  |
|         | 1  | Terminate transfer on CR bit         |
| 4       | EOS character termination                |                                      |
|         | 0  | Do not terminate transfer on EOS bit |
|         | 1  | Terminate transfer on EOS bit        |
| 8 to 15 | EOS character (valid if EOS termination) |                                      |

### Example

Read and display 10 bytes from the device at Logical Address 5 (mode = poll until DIR; terminate transfer on END bit).

```
wsrd 5, 10, 1
```

## wsrdf

### Purpose

Transfers data from a message-based device to a file, using the VXIbus Byte Transfer Protocol.

### Command Syntax

```
wsrdf [<la>, ]<filename>, <count>, <mode>
```

### Parameters

| Name     | Description  |
|----------|--|
| la       | Logical address of message-based Servant                 |
| filename | File name to which to transfer data                      |
| count    | Maximum number of bytes to transfer                      |
| mode     | Transfer mode bit vector (same as in <code>wsrd</code> ) |



#### Note:

***When using device-level commands, do not specify the la. The la of the active device will be used.***

### Example

Read 10 bytes from a device at Logical Address 5 (mode = poll till DIR, terminate transfer on END bit), and write them to the file "temp.dat".

```
wsrdf 5, "temp.dat", 10, 1
```

## wswrt

### Purpose

Transfers the specified string to a message-based Servant, using the VXIbus Byte Transfer Protocol.

### Command Syntax

```
wswrt [<la>, ]<string>[, <mode>]
```

### Parameters

| Name   | Description                              |
|--------|--|
| la     | Logical address of message-based Servant |
| string | Buffer to send                           |
| mode   | Transfer mode bit vector                 |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table lists bits in the <mode> parameter.

| Bit | Description         |                                |
|-----|---------------------|--------------------------------|
| 0   | Not DIR             |                                |
|     | 0                   | Abort if not DIR               |
|     | 1                   | Poll till DIR                  |
| 1   | END bit termination |                                |
|     | 0                   | Clear END bit on the last byte |
|     | 1                   | Set END bit on the last byte   |

### Example

Send the string "laddr?" to a device at Logical Address 5.

```
wswrt 5, "laddr?"
```

## wswrtf

### Purpose

Transfers data from the specified file to a message-based Servant, using the VXIbus Byte Transfer Protocol.

### Command Syntax

```
wswrtf [<la>, ]<filename>[, <count>]
```

### Parameters

| Name     | Description                              |
|----------|--|
| la       | Logical address of message-based Servant |
| filename | Name of file from which to transfer data |
| count    | Maximum number of bytes to transfer      |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Send the data in the file "temp.dat" to a device at Logical Address 5.

```
wswrtf 5, "temp.dat"
```

## wscmd

### Purpose

Sends a Word Serial command to a message-based Servant device.

### Command Syntax

```
wscmd [<la>, ]<command>
```

### Parameters

| Name    | Description                              |
|---------|--|
| la      | Logical address of message-based Servant |
| command | Word Serial command                      |



### Note:

***When using device-level commands, do not specify the la. The la of the active device will be used.***

### Example

Send an *Identify Commander* command to a device at Logical Address 5.

```
wscmd 5, 0xbe00
```

## wscmd?

### Purpose

Sends a Word Serial query to a message-based Servant device and gets the response.

### Command Syntax

```
wscmd? [<la>, ]<command>
```

### Parameters

| Name    | Description                              |
|---------|--|
| la      | Logical address of message-based Servant |
| command | Word Serial query                        |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Send a *Read STB* command to a device at Logical Address 5 and get the response.

```
wscmd? 5, 0xcfff
```

## wsresp

### Purpose

Gets the response to the previously sent Word Serial query (when sent as a command using `wscmd` rather than as a query using `wscmd?`). This function is intended for debug use only.

### Command Syntax

```
wsresp [<la>]
```

### Parameters

| Name | Description                              |
|------|--|
| la   | Logical address of message-based Servant |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Get the response.

```
wsresp 5
```



## wstrg

### Purpose

Sends the Word Serial *Trigger* command to a message-based Servant device.

### Command Syntax

```
wstrg [<la>]
```

### Parameters

| Name | Description                              |
|------|--|
| la   | Logical address of message-based Servant |



### Note:

***When using device-level commands, do not specify the la. The la of the active device will be used.***

### Example

Send the Word Serial *Trigger* command to a device at Logical Address 5.

```
wstrg 5
```

## wslcr

### Purpose

Sends the Word Serial *Clear* command to a message-based Servant device.

### Command Syntax

```
wslcr [<la>]
```

### Parameters

| Name | Description                              |
|------|--|
| la   | Logical address of message-based Servant |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Send the Word Serial *Clear* command to a device at Logical Address 5.

```
wslcr 5
```

## wsabort

### Purpose

Aborts the Commander Word Serial operation(s) currently in progress.

### Command Syntax

```
wsabort [<la>, ]<abortop>
```

### Parameters

| Name    | Description                               |
|---------|---|
| la      | Logical address of message-based Servant  |
| abortop | Option for aborting Word Serial operation |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table lists the options for the <abortop> parameter.

| Option | Description  |
|--------|--|
| 1      | ForcedAbort: aborts wswrt, wsrdr, and wstrgr                     |
| 2      | UnRecCom: aborts wscmd, wslcmd, and wsecmd                       |
| 3      | ForcedAbort: aborts wscmd, wslcmd, and wsecmd                    |
| 4      | ForcedAbort: aborts all Word Serial operations                   |
| 5      | Async ForcedAbort: aborts all Word Serial operations immediately |



#### Note:

*Be cautious when using <abortop> option 5. During a Word Serial query, the Servant may be left in an invalid state if the operation is aborted after writing the query and before reading the response register. When using this option, the Word Serial operation is aborted immediately as compared to using options 1, 2, 3, and 4, where the operation is not aborted until the response is read.*

**Example**

Abort `wswrt` operation to Logical Address 5.

```
wsabort 5, 1
```

## wslcmd

### Purpose

Sends a Longword Serial command to a message-based Servant device and gets the response.

### Command Syntax

```
wslcmd [<la>, ]<command>, <respflag>
```

### Parameters

| Name     | Description                              |
|----------|--|
| la       | Logical address of message-based Servant |
| command  | Longword Serial command                  |
| respflag | Response flag                            |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The next table lists the options for the <respflag> parameter.

| Option | Description              |
|--------|--------------------------|
| 0      | Do not get the response. |
| 1      | Get the response.        |

### Example

Send a user-defined Longword command 0xffffffffe to a device at Logical Address 5 and get the response.

```
wslcmd 5, 0xffffffffe, 1
```

## wslresp

### Purpose

Gets the response for the previously sent Longword Serial query.

### Command Syntax

```
wslresp [<la>]
```

### Parameters

| Name | Description                              |
|------|--|
| la   | Logical address of message-based Servant |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Get the response for the previously sent Longword Serial query from Logical Address 5.

```
wslresp 5
```

## wsecmd

### Purpose

Sends an Extended Longword Serial command to a message-based Servant device and gets the response.

### Command Syntax

```
wsecmd [<la>, ]<cmdext>, <command>, <respflag>
```

### Parameters

| Name     | Description  |
|----------|--|
| la       | Logical address of message-based Servant                 |
| cmdext   | Upper 16 bits of 48-bit Extended Longword Serial command |
| command  | Lower 32 bits of 48-bit Extended Longword Serial command |
| respflag | Response flag  |



#### Note:

***When using device-level commands, do not specify the la. The la of the active device will be used.***

The next table lists the options for the <respflag> parameter.

| Option | Description              |
|--------|--------------------------|
| 0      | Do not get the response. |
| 1      | Get the response.        |

### Example

Send a user-defined Extended Longword command 0xffffffffffe to a device at Logical Address 5 and get the response.

```
wsecmd 5, 0xffffd, 0xffffffffffe, 1
```

## wssettmo

### Purpose

Sets the timeout period for all Word Serial commands.

### Command Syntax

```
wssettmo <timeout>
```

### Parameters

| Name    | Description                      |
|---------|----------------------------------|
| timeout | Timeout period (in milliseconds) |

### Example

Set the timeout value to 3 seconds (3,000 ms).

```
wssettmo 3000
```



## **wsgettmo**

### **Purpose**

Gets the timeout period set for all Word Serial commands.

### **Command Syntax**

```
wsgettmo
```

### **Parameters**

None

### **Example**

Get the timeout value.

```
wsgettmo
```

## Servant Word Serial Protocol Commands

---

VIC supports the following Servant Word Serial Protocol commands.

### **wssenable**

#### **Purpose**

Enables all Servant Word Serial Protocol commands.

#### **Command Syntax**

```
wssenable
```

#### **Parameters**

None

#### **Example**

Enable all Servant Word Serial Protocol commands.

```
wssenable
```

### **wssdisable**

#### **Purpose**

Inhibits all Servant Word Serial Protocol commands from being received.

#### **Command Syntax**

```
wssdisable
```

#### **Parameters**

None

#### **Example**

Inhibit all Servant Word Serial Protocol commands from being received.

```
wssdisable
```

## wssrd

### Purpose

Receives the specified number of bytes from a message-based Commander, using the VXIbus Byte Transfer Protocol.

### Command Syntax

```
wssrd <count>, <mode>
```

### Parameters

| Name  | Description                        |
|-------|------------------------------------|
| count | Maximum number of bytes to receive |
| mode  | Transfer mode bit vector           |

The next table defines bit 0 in the <mode> parameter.

| Bit 0 Value | Description                         |
|-------------|-------------------------------------|
| 0           | Do not send DIR signal to Commander |
| 1           | Send DIR signal to Commander        |

### Example

Receive 10 bytes from the Commander device.

```
wssrd 10, 0
```

## wsswrt

### Purpose

Transfers the specified string to a message-based Commander, using the VXIbus Byte Transfer Protocol.

### Command Syntax

```
wsswrt <string>, <mode>
```

### Parameters

| Name   | Description              |
|--------|--------------------------|
| string | Buffer to send           |
| mode   | Transfer mode bit vector |

The next table lists bits in the <mode> parameter.

| Bit | Description         |                                     |
|-----|---------------------|-------------------------------------|
| 0   | Not DOR             |                                     |
|     | 0                   | Do not send DOR signal to Commander |
|     | 1                   | Send DOR signal to Commander        |
| 1   | END bit termination |                                     |
|     | 0                   | Do not send END with the last byte  |
|     | 1                   | Set END with the last byte          |

### Example

Send the string "mydata 1.2.3" to the Commander device.

```
wsswrt "mydata 1.2.3", 2
```

## wssabort

### Purpose

Aborts the Servant Word Serial operation currently in progress.

### Command Syntax

```
wssabort <abortop>
```

### Parameters

| Name    | Description                               |
|---------|---|
| abortop | Option for aborting Word Serial operation |

The next table lists the meaning of bits in the <abortop> parameter.

| Bit | Description   |
|-----|---|
| 1   | Aborts wsswrt   |
| 2   | Aborts wssrd  |
| 3   | Aborts wssendresp   |
| 15  | Initialize Word Serial Servant hardware. This includes aborting all Word Serial Servant operations, clearing all errors, removing all pending Word Serial Servant interrupts, and disabling the interrupts. |

### Example

Abort wsswrt operation to Logical Address 5.

```
wssabort 5, 1
```

# High-Level Access Commands

---

VIC supports the following high-level VXIbus access commands.

## **vxii**

### **Purpose**

Reads a single byte, word, or longword from the specified address in the specified address space with the specified access parameters.

### **Command Syntax**

```
vxii <accessparms>, <address>, <width>
```

### **Parameters**

| <b>Name</b> | <b>Description</b>           |
|-------------|------------------------------|
| accessparms | Access parameters bit vector |
| address     | VXI address                  |
| width       | Data width                   |

The next table lists bits in the <accessparms> parameter.

| Bit     | Description       |                              |
|---------|-------------------|------------------------------|
| 0 to 1  | VXI address space |                              |
|         | 1                 | A16                          |
|         | 2                 | A24                          |
|         | 3                 | A32                          |
| 2 to 4  | Access privilege  |                              |
|         | 0                 | Nonprivileged data access    |
|         | 1                 | Supervisory data access      |
|         | 2                 | Nonprivileged program access |
|         | 3                 | Supervisory program access   |
|         | 4                 | Nonprivileged block access   |
|         | 5                 | Supervisory block access     |
| 5 to 6  | 0                 | Reserved                     |
| 7       | Byte order        |                              |
|         | 0                 | Motorola                     |
|         | 1                 | Intel                        |
| 8 to 15 | 0                 | Reserved                     |

The next table lists the options for the <width> parameter.

| Option | Description |
|--------|-------------|
| 1      | Byte        |
| 2      | Word        |
| 4      | Longword    |

### Example

Read the ID register (2 bytes) of a device at Logical Address 4 (address = 0xc100).

```
vxiiin 1, 0xc100, 2
```

## vxkout

### Purpose

Writes a single byte, word, or longword to the specified address in the specified address space with the specified access parameters.

### Command Syntax

```
vxkout <accessparms>, <address>, <width>, <value>
```

### Parameters

| Name        | Description                  |
|-------------|------------------------------|
| accessparms | Access parameters bit vector |
| address     | VXI address                  |
| width       | Data width                   |
| value       | Value to write               |



The next table lists bits in the <accessparms> parameter.

| Bit     | Description       |                              |
|---------|-------------------|------------------------------|
| 0 to 1  | VXI address space |                              |
|         | 1                 | A16                          |
|         | 2                 | A24                          |
|         | 3                 | A32                          |
| 2 to 4  | Access privilege  |                              |
|         | 0                 | Nonprivileged data access    |
|         | 1                 | Supervisory data access      |
|         | 2                 | Nonprivileged program access |
|         | 3                 | Supervisory program access   |
|         | 4                 | Nonprivileged block access   |
|         | 5                 | Supervisory block access     |
| 5 to 6  | 0                 | Reserved                     |
| 7       | Byte order        |                              |
|         | 0                 | Motorola                     |
|         | 1                 | Intel                        |
| 8 to 15 | 0                 | Reserved                     |

The next table lists the options for the <width> parameter.

| Option | Description |
|--------|-------------|
| 1      | Byte        |
| 2      | Word        |
| 4      | Longword    |

### Example

Write a value of 0x1000 to the Offset register (2 bytes) of a device at Logical Address 4 (address = 0xc106).

```
vxiout 1, 0xc106, 2, 0x1000
```

## vxiiinreg

### Purpose

Reads a single word from the specified register offset on the specified logical address.

### Command Syntax

```
vxiiinreg [<la>, ]<reg>
```

### Parameters

| Name | Description                                 |
|------|---|
| la   | Logical address                             |
| reg  | Offset within VXI Logical Address registers |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Read the ID register (reg = 0) of a device at Logical Address 4.

```
vxiiinreg 4, 0
```

## vxoutreg

### Purpose

Writes a single word to the specified register offset on the specified logical address.

### Command Syntax

```
vxoutreg [<la>, ]<reg>, <value>
```

### Parameters

| Name  | Description                                 |
|-------|---|
| la    | Logical address                             |
| reg   | Offset within VXI Logical Address registers |
| value | Value to write                              |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Write the Offset register (reg = 6) of a device at Logical Address 4 with 0x2000.

```
vxoutreg 4, 6, 0x2000
```

## vximove

### Purpose

Moves a block of bytes, words, or longwords from a source location in any address space to a destination in any address space with the specified access parameters.

### Command Syntax

```
vximove <srcparms>, <srcaddr>, <destparms>,
<destaddr>, <length>, <width>
```

### Parameters

| Name                   | Description  |
|------------------------|--|
| srcparms and destparms | Source and destination access parameters bit vector            |
| srcaddr and destaddr   | Address (offsets within source and destination address spaces) |
| length                 | Number of elements to transfer                                 |
| width                  | Data transfer width  |

The next table lists bits in the <srcparms> and <destparms> parameters.

| Bit     | Description   |                                  |
|---------|---|----------------------------------|
| 0 to 1  | Source and destination address space<br><b>Note: You cannot use Local address space in VIC.</b> |                                  |
|         | 1   | A16                              |
|         | 2   | A24                              |
|         | 3   | A32                              |
| 2 to 4  | Access privilege  |                                  |
|         | 0   | Nonprivileged data access        |
|         | 1   | Supervisory data access          |
|         | 2   | Nonprivileged program access     |
|         | 3   | Supervisory program access       |
|         | 4   | Nonprivileged block access       |
|         | 5   | Supervisory block access         |
|         | 6   | Nonprivileged VME64 block access |
| 5 to 6  | 0   | Reserved                         |
|         | 7   |                                  |
| 7       | Byte order  |                                  |
|         | 0   | Motorola                         |
|         | 1   | Intel                            |
| 8 to 10 | 0   | Reserved                         |
| 11      | Use programmed I/O  |                                  |
| 12      | Do not increment address (FIFO mode)  |                                  |
| 13      | Disable block accesses  |                                  |
| 14      | Disable SYNC-MXI protocol (applies only to PCI-MXI-2 and AT-MXI-2)                              |                                  |
| 15      | 0   | Reserved                         |

The next table lists the options for the <width> parameter.

| Option | Description |
|--------|-------------|
| 1      | Byte        |
| 2      | Word        |
| 4      | Longword    |

### Example

Move 100 bytes from A24 space at 0x200000 to A32 space at 0x20000000.

```
vximove 2, 0x200000, 3, 0x20000000, 100, 1
```

# Local Resource Access Commands

---

VIC supports the following local resource access commands.

## **getmyla**

### **Purpose**

Gets the logical address of the local VXI device.

### **Command Syntax**

```
getmyla
```

### **Parameters**

None

### **Example**

Get the logical address of the local VXI device.

```
getmyla
```

## vxiinlr

### Purpose

Reads a single byte, word, or longword from the specified register on the local VXI device.

### Command Syntax

```
vxiinlr <reg>, <width>
```

### Parameters

| Name  | Description                                 |
|-------|---|
| reg   | Offset within VXI Logical Address registers |
| width | Data transfer width                         |

The next table lists the options for the <width> parameter.

| Option | Description |
|--------|-------------|
| 1      | Byte        |
| 2      | Word        |
| 4      | Longword    |

### Example

Read the register at offset 0 (2 bytes) on the local device.

```
vxiinlr 0, 2
```



## vxioutlr

### Purpose

Writes a single byte, word, or longword from the specified register on the local VXI device.

### Command Syntax

```
vxioutlr <reg>, <width>, <value>
```

### Parameters

| Name  | Description                                 |
|-------|---|
| reg   | Offset within VXI Logical Address registers |
| width | Data transfer width                         |
| value | Value to write                              |

The next table lists the options for the <width> parameter.

| Option | Description |
|--------|-------------|
| 1      | Byte        |
| 2      | Word        |
| 4      | Longword    |

### Example

Write the register at offset 0 (2 bytes) with 0x1000 on the local device.

```
vxioutlr 0, 2, 0x1000
```

## setmodid

### Purpose

Controls the MODID lines of the VXIbus backplane.

### Command Syntax

```
setmodid <enable>, <modid>
```

### Parameters

| Name   | Description   |
|--------|---|
| enable | Action to perform on MODID enable bit                       |
| modid  | Bit vector for Bits 0 to 12, corresponding to Slots 0 to 12 |

The next table lists the options for the <enable> parameter.

| Option | Description             |
|--------|-------------------------|
| 0      | Clear MODID enable bit. |
| 1      | Set MODID enable bit.   |

### Example

Set all the MODID lines.

```
setmodid 1, 0xffff
```

## **readmodid**

### **Purpose**

Reads the MODID lines of the VXIbus backplane.

### **Command Syntax**

```
readmodid
```

### **Parameters**

None

### **Example**

Read the MODID lines.

```
readmodid
```

## VXI Signal Commands

---

VIC supports the following VXI signal commands.

### routesignal

#### Purpose

Selects whether each type of signal is enqueued on a software queue or handled by the signal handler.

#### Command Syntax

```
routesignal [<la>, ]<modemask>
```

#### Parameters

| Name     | Description   |
|----------|---|
| la       | Logical address to set handler for  |
| modemask | A bit vector that specifies whether each type of signal is enqueued or handled by the signal handler. A zero in any bit position causes signals of the associated type to be queued. All other signals are handled by the signal handler. |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

The following two tables define bits in the <modemask> parameter if <1a> is a message-based device.

| Bit | Event Signal                |
|-----|-----------------------------|
| 14  | User-defined events         |
| 13  | VXI Reserved events         |
| 12  | Shared Memory events        |
| 11  | Unrecognized Command events |
| 10  | Request False (REQF) events |
| 9   | Request True (REQT) events  |
| 8   | No Cause Given events       |

| Bit | Response Signal      |
|-----|----------------------|
| 7   | Unused               |
| 6   | B14                  |
| 5   | Data Out Ready (DOR) |
| 4   | Data In Ready (DIR)  |
| 3   | Protocol Error (ERR) |
| 2   | Read Ready (RR)      |
| 1   | Write Ready (WR)     |
| 0   | Fast Handshake (FHS) |

The following table defines bits in the <modemask> parameter if <1a> is *not* a message-based device.

| Bit     | Type of Signal (status/ID) Values                    |
|---------|--|
| 15 to 8 | Active high bit (if 1 in bits 15 to 8, respectively) |
| 7 to 0  | Active low bit (if 0 in bits 15 to 8, respectively)  |

## Example

Put REQT, REQF and *Unrecognized Command* signals on the signal queue and handle the rest of the signals using the signal handler for Logical Address 5.

```
routesignal 5, 0xf1ff
```

## enablesignalint

### Purpose

Sensitizes VIC to receive all signals.

### Command Syntax

```
enablesignalint
```

### Parameters

None

## disablesignalint

### Purpose

Desensitizes VIC to not receive signals.

### Command Syntax

```
disablesignalint
```

### Parameters

None

## signaldeq

### Purpose

Gets a signal specified by the signalmask for the specified logical address from the signal queue.

### Command Syntax

```
signaldeq [<la>, ]<signalmask>
```

### Parameters

| Name       | Description  |
|------------|--|
| la         | Logical address of signal to dequeue for (-1 = any)        |
| signalmask | Bit vector (same as in routesignal command) (0xffff = any) |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Dequeue the first signal on the signal queue.

```
signaldeq -1, 0xffff
```

## signalenq

### Purpose

Puts the specified signal on the tail of the signal queue for the logical address.

### Command Syntax

```
signalenq <signal>
```

### Parameters

| Name   | Description                               |
|--------|---|
| signal | Signal to enqueue at the end of the queue |

### Example

Enqueue the signal 0x1111 on the end of signal queue.

```
signalenq 0x1111
```



## signaljam

### Purpose

Puts the signal on the head of the signal queue for the logical address.

### Command Syntax

```
signaljam <signal>
```

### Parameters

| Name   | Description                             |
|--------|---|
| signal | Signal to jam on the front of the queue |

### Example

Enqueue the signal 0x1111 on the front of the signal queue.

```
signaljam 0x1111
```

## waitforsignal

### Purpose

Waits for one of the specified signals to be received.

### Command Syntax

```
waitforsignal [<la>, ]<signalmask>, <timeout>
```

### Parameters

| Name       | Description   |
|------------|---|
| la         | Logical address of the device sourcing the signal (-1 = any la)   |
| signalmask | Bit vector (same as in routesignal command) (0xffff = any signal) |
| timeout    | Time period to wait (in milliseconds)                             |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Wait for two seconds for REQT signal from Logical Address 5.

```
waitforsignal 5, 0x0200, 2000
```

# VXI Interrupt Commands

---

VIC supports the following VXI interrupt commands.

## routevxiint

### Purpose

Selects whether VXI interrupts are handled as VXI signals or routed to the VXI interrupt handler for the specified controller.

### Command Syntax

```
routevxiint <controller>, <sroute>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller for which to configure interrupt routing.<br>-1 = Local controller or the first remote controller      |
| sroute     | Bit vector of VXI interrupt levels to route. Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <sroute> bit vector.

| Option | Description                                      |
|--------|--|
| 0      | Handle as a VXI interrupt for appropriate level. |
| 1      | Handle as a VXI signal for appropriate level.    |

### Example

Handle VXI interrupt 4 as a VXI signal and handle the rest as VXI interrupts for the controller at Logical Address 5.

```
routevxiint 5, 0x08
```

## enablevxitosignalint

### Purpose

Sensitizes VIC to the specified VXI interrupt levels being processed as VXI signals for the specified controller.

### Command Syntax

```
enablevxitosignalint <controller>, <levels>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller for which to enable VXI interrupt.<br>-1 = Local controller or the first remote controller                 |
| levels     | Bit vector of VXI interrupt levels to enable.<br>Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <levels> bit vector.

| Option | Description                   |
|--------|-------------------------------|
| 0      | Leave at current setting.     |
| 1      | Enable for appropriate level. |

### Example

Enable VXI interrupt 4 on the controller at Logical Address 5 to be handled as a VXI signal.

```
enablevxitosignalint 5, 0x08
```

## disablevxitosignalint

### Purpose

Desensitizes VIC to the specified VXI interrupt levels being processed as VXI signals for the specified controller.

### Command Syntax

```
disablevxitosignalint <controller>, <levels>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller for which to disable VXI interrupt.<br>-1 = Local controller or the first remote controller                 |
| levels     | Bit vector of VXI interrupt levels to disable.<br>Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <levels> bit vector.

| Option | Description                    |
|--------|--------------------------------|
| 0      | Leave at current setting.      |
| 1      | Disable for appropriate level. |

### Example

Disable VXI interrupt 4 on the controller at Logical Address 5 to be handled as a VXI signal.

```
disablevxitosignalint 5, 0x08
```

## enablevxiint

### Purpose

Sensitizes VIC to the specified VXI interrupt levels being processed as VXI/VME interrupts (not as VXI signals) for the specified controller.

### Command Syntax

```
enablevxiint <controller>, <levels>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller for which to enable VXI interrupt.<br>-1 = Local controller or the first remote controller                 |
| levels     | Bit vector of VXI interrupt levels to enable.<br>Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <levels> bit vector.

| Option | Description                   |
|--------|-------------------------------|
| 0      | Leave at current setting.     |
| 1      | Enable for appropriate level. |

### Example

Enable VXI interrupt 4 on the controller at Logical Address 5 to be handled as a VXI/VME interrupt (not as a VXI signal).

```
enablevxiint 5, 0x08
```

## disablevxiint

### Purpose

Desensitizes VIC to the specified VXI interrupt levels being processed as VXI/VME interrupts (not as VXI signals) for the specified controller.

### Command Syntax

```
disablevxiint <controller>, <levels>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller for which to disable VXI interrupt.<br>-1 = Local controller or the first remote controller                 |
| levels     | Bit vector of VXI interrupt levels to disable.<br>Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <levels> bit vector.

| Option | Description                    |
|--------|--------------------------------|
| 0      | Leave at current setting.      |
| 1      | Disable for appropriate level. |

### Example

Disable VXI interrupt 4 on the controller at Logical Address 5 to be handled as a VXI/VME interrupt (not as a VXI signal).

```
disablevxiint 5, 0x08
```

## vxiintacknowledgemode

### Purpose

Specifies whether the VXI interrupt acknowledge cycle for the specified controller for the specified levels should be handled as Release On Acknowledge (ROAK) or as Release On Register Access (RORA).

### Command Syntax

```
vxiintacknowledgemode <controller>, <modes>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller to configure.<br>-1 = Local controller or the first remote controller |
| modes      | Bit vector of VXI interrupt levels to set to ROAK or RORA                        |

The following table describes the options for the <modes> bit vector.

| Option | Description                |
|--------|----------------------------|
| 0      | Set to ROAK VXI interrupt. |
| 1      | Set to RORA VXI interrupt. |

### Example

Handle VXI interrupt 2 as RORA and the rest as ROAK for controller at Logical Address 5.

```
vxiintacknowledgemode 5, 0x02
```



## assertvxiint

### Purpose

Asserts an interrupt line in a particular controller.

### Command Syntax

```
assertvxiint <controller>, <level>, <statusId>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller for which to assert VXI interrupt.<br>-1 = Local controller or the first remote controller |
| level      | Interrupt level   |
| statusId   | Status/ID to present during IACK cycle  |

### Example

Assert interrupt 4 in Controller 1 with status/ID of 0x1234.

```
assertvxiint 1, 4, 0x1234
```

## deassertvxiint

### Purpose

Deasserts an interrupt line in a particular controller.

### Command Syntax

```
deassertvxiint <controller>, <level>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller for which to deassert VXI interrupt.<br>-1 = Local controller or the first remote controller |
| level      | Interrupt level   |

### Example

Deassert interrupt 4 in Controller 1.

```
deassertvxiint 1, 4
```

## acknowledgevxiint

### Purpose

Performs an IACK cycle on the VXIbus in the specified controller for the specified level.

### Command Syntax

```
acknowledgevxiint <controller>, <level>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller for which to acknowledge VXI interrupt.<br>-1 = Local controller or the first remote controller |
| level      | Interrupt level  |

### Example

Acknowledge interrupt 4 in Controller 1.

```
acknowledgevxiint 1, 4
```

## VXI Trigger Commands

---

The VIC utility supports the following VXI trigger commands.

### srctrig

#### Purpose

Sources the specified protocol on the specified TTL, ECL, or external trigger line on the specified controller.

#### Command Syntax

```
srctrig <controller>, <line>, <protocol>,
<timeout>
```

#### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to source trigger line.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to source  |
| protocol   | Trigger protocol  |
| timeout    | Timeout value in milliseconds   |

The following table defines possible values for the <line> parameter.

| Value    | Trigger Line                              |
|----------|---|
| 0 to 7   | TTL trigger lines 0 to 7                  |
| 8 to 13  | ECL trigger lines 0 to 5                  |
| 40 to 49 | External source/destination (GPIO 0 to 9) |
| 50       | TIC counter                               |
| 60       | TIC tick timers                           |

The following table defines possible values for the <protocol> parameter.

| Value | Protocol                                     |
|-------|--|
| 0     | ON   |
| 1     | OFF  |
| 2     | START  |
| 3     | STOP   |
| 4     | SYNC   |
| 5     | SEMI-SYNC                                    |
| 6     | ASYNC  |
| 7     | SEMI-SYNC (and wait for acknowledge)         |
| 8     | ASYNC (and wait for acknowledge)             |
| ffffh | Abort previous acknowledge pending (5 and 6) |

### Example

Source VXIbus TTL trigger line 4 on Controller 1 with Continuous ON protocol.

```
srctrig 1, 4, 0, 0
```

## enabletrigsense

### Purpose

Enables the sensing of the specified trigger line, or starts up the counter or tick timer for the specified protocol.

### Command Syntax

```
enabletrigsense <controller>, <line>, <protocol>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to enable sensing of trigger line.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to enable sensing   |
| protocol   | Trigger protocol   |

The following table defines possible values for the <line> parameter.

| Value   | Trigger Line             |
|---------|--------------------------|
| 0 to 7  | TTL trigger lines 0 to 7 |
| 8 to 13 | ECL trigger lines 0 to 5 |
| 50      | TIC counter              |
| 60      | TIC tick timers          |

The following table defines possible values for the <protocol> parameter.

| <b>Value</b> | <b>Protocol</b> |
|--------------|-----------------|
| 0            | ON              |
| 1            | OFF             |
| 2            | START           |
| 3            | STOP            |
| 4            | SYNC            |
| 5            | SEMI-SYNC       |
| 6            | ASYNC           |

### Example

Enable sensing of VXIbus TTL trigger line 4 on Controller 1 for SEMI-SYNC protocol.

```
enabletrigsense 1, 4, 5
```

## disabletrigsense

### Purpose

Disables the sensing of the specified trigger line, counter, or tick timer that was enabled by `enabletrigsense`.

### Command Syntax

```
disabletrigsense <controller>, <line>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to disable sensing of trigger line.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to enable sensing  |

The following table defines possible values for the `<line>` parameter.

| Value   | Trigger Line             |
|---------|--------------------------|
| 0 to 7  | TTL trigger lines 0 to 7 |
| 8 to 13 | ECL trigger lines 0 to 5 |
| 50      | TIC counter              |
| 60      | TIC tick timers          |

### Example

Disable sensing of VXIbus TTL trigger line 4 on Controller 1.

```
disabletrigsense 1, 4
```



## waitfortrig

### Purpose

Waits for the specified trigger line to be encountered on the specified controller.

### Command Syntax

```
waitfortrig <controller>, <line>, <timeout>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller waiting for trigger line to be encountered.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to wait on  |
| timeout    | Timeout value in milliseconds  |

The following table defines possible values for the <line> parameter.

| Value   | Trigger Line             |
|---------|--------------------------|
| 0 to 7  | TTL trigger lines 0 to 7 |
| 8 to 13 | ECL trigger lines 0 to 5 |
| 50      | TIC counter              |
| 60      | TIC tick timers          |

### Example

Wait for VXIbus TTL trigger line 4 to be sourced on Controller 1.

```
waitfortrig 1, 4, 10000
```

## acknowledgetrig

### Purpose

Acknowledges the specified TTL/ECL or external trigger on the specified controller.

### Command Syntax

```
acknowledgetrig <controller>, <line>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to acknowledge trigger interrupt.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to acknowledge   |

The following table defines possible values for the <line> parameter.

| Value    | Trigger Line                             |
|----------|--|
| 0 to 7   | TTL trigger lines 0 to 7                 |
| 8 to 13  | ECL trigger lines 0 to 5                 |
| 40 to 49 | External source/destination lines 0 to 9 |

### Example

Acknowledge a trigger interrupt for TTL line 4 on Controller 1.

```
acknowledgetrig 1, 4
```

## maptrigtotrig

### Purpose

Maps the specified TTL, ECL, Star X, Star Y, external connection, or miscellaneous signal line to another.

### Command Syntax

```
maptrigtotrig <controller>, <srctrig>,
<desttrig>, <mode>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to map signal lines.<br>-1 = Local controller or the first remote controller |
| srctrig    | Source line to map to destination  |
| desttrig   | Destination line to map from source  |
| mode       | Signal conditioning mode.<br>0 = no conditioning   |

The following table defines possible values for the <src trig> and <dest trig> parameters.

| Value    | Source/Destination Line                  |
|----------|--|
| 0 to 7   | TTL trigger lines 0 to 7                 |
| 8 to 13  | ECL trigger lines 0 to 5                 |
| 14 to 26 | Star X lines 0 to 12                     |
| 27 to 39 | Star Y lines 0 to 12                     |
| 40 to 49 | External source/destination lines 0 to 9 |
| 40       | Front panel In (connector 1)             |
| 41       | Front panel Out (connector 2)            |
| 42       | ECL bypass from front panel              |
| 43       | Connection to EXTCLK input pin           |
| 44 to 49 | Hardware-dependent external lines 4 to 9 |
| 50       | TIC counter pulse output (TCNTR)         |
| 51       | TIC counter finished output (GCNTR)      |
| 60       | TIC TICK1 tick timer output              |
| 61       | TIC TICK2 tick timer output              |

The following table defines bit values for the <mode> parameter.

| Bit | Conditioning Effect                      |
|-----|--|
| 0   | Synchronize with next CLK10 edge.        |
| 1   | Invert signal polarity.                  |
| 2   | Pulse stretch to one CLK minimum.        |
| 3   | Use EXTCLK (not CLK10) for conditioning. |

All other values are reserved for future expansion.

### Example

Map VXIbus TTL trigger line 4 on Controller 1 out the front panel.

```
maptrigtotrig 1, 4, 41, 0
```

## unmaptrigtotrig

### Purpose

Unmaps the specified TTL, ECL, Star X, Star Y, external connection, or miscellaneous signal line that was mapped to another line using `maptrigtotrig`.

### Command Syntax

```
unmaptrigtotrig <controller>, <srctrig>,
<desttrig>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to unmap signal lines.<br>-1 = Local controller or the first remote controller |
| srctrig    | Source line to unmap from destination  |
| desttrig   | Destination line mapped from source  |

The following table defines possible values for the <src trig> and <dest trig> parameters.

| Value    | Source/Destination Line                  |
|----------|--|
| 0 to 7   | TTL trigger lines 0 to 7                 |
| 8 to 13  | ECL trigger lines 0 to 5                 |
| 14 to 26 | Star X lines 0 to 12                     |
| 27 to 39 | Star Y lines 0 to 12                     |
| 40 to 49 | External source/destination lines 0 to 9 |
| 40       | Front panel In (connector 1)             |
| 41       | Front panel Out (connector 2)            |
| 42       | ECL bypass from front panel              |
| 43       | Connection to EXTCLK input pin           |
| 44 to 49 | Hardware-dependent external lines 4 to 9 |
| 50       | TIC counter pulse output (TCNTR)         |
| 51       | TIC counter finished output (GCNTR)      |
| 60       | TIC TICK1 tick timer output              |
| 61       | TIC TICK2 tick timer output              |

### Example

Unmap VXIbus TTL trigger line 4 on Controller 1 that was mapped out the front panel.

```
unmaptrigtotrig 1, 4, 49
```

## trigassertconfig

### Purpose

Configures the specified TTL/ECL trigger line assertion method.

### Command Syntax

```
trigassertconfig <controller>, <line>, <mode>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to configure assertion mode.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to configure  |
| mode       | Configuration mode   |

The following table defines possible values for the <line> parameter.

| Value   | Trigger Line                                |
|---------|---|
| 0 to 7  | TTL trigger lines 0 to 7                    |
| 8 to 13 | ECL trigger lines 0 to 5                    |
| ffffh   | General assertion configuration (all lines) |

The following table defines possible bit values for the <mode> parameter.

| Bit | Configuration Mode                |   |
|-----|-----------------------------------|---|
| 0   | Specific Line Configuration Modes |   |
|     | 0                                 | Synchronize rising edge of CLK10.   |
|     | 1                                 | Synchronize falling edge of CLK10.  |
| 1   | General Configuration Modes       |   |
|     | 0                                 | Synchronize with next CLK10 edge.   |
|     | 1                                 | Pass trigger through asynchronously.  |
| 2   | 0                                 | Do not participate in SEMI-SYNC with external trigger acknowledge protocol. |
|     | 1                                 | Participate in SEMI-SYNC with external trigger acknowledge protocol.        |

### Example

Configure TTL trigger line 4 on Controller 1 to synchronize to CLK10 for any assertion method and do not participate in SEMI-SYNC.

```
trigassertconfig 1, 4, 0
```



## trigcntrconfig

### Purpose

Configures TIC chip internal 16-bit counter.

### Command Syntax

```
trigcntrconfig <controller>, <mode>, <source>,
<count>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to configure the TIC counter.<br>-1 = Local controller or the first remote controller |
| mode       | Configuration mode  |
| source     | Trigger line to configure as input to counter   |
| count      | Number of input pulses to count before terminating  |

The following table defines possible values for the <mode> parameter.

| Value | Configuration Mode                   |
|-------|--------------------------------------|
| 0     | Initialize the counter.              |
| 2     | Reload the counter leaving enabled.  |
| 3     | Disable/abort any count in progress. |

The following table defines possible values for the <source> parameter.

| <b>Value</b> | <b>Trigger Line</b>      |
|--------------|--------------------------|
| 0 to 7       | TTL trigger lines 0 to 7 |
| 8 to 13      | ECL trigger lines 0 to 5 |
| 70           | CLK10                    |
| 71           | EXTCLK connection        |

### Example

Configure the counter to count 25 assertions on TTL trigger line 5 on Controller 1.

```
trigcntrconfig 1, 0, 5, 25
```

## trigextconfig

### Purpose

Configures the external trigger lines.

### Command Syntax

```
trigextconfig <controller>, <line>, <mode>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to configure the external connection.<br>-1 = Local controller or the first remote controller |
| line       | Trigger line to configure   |
| mode       | Configuration mode  |

The following table defines possible values for the <line> parameter.

| Value    | Trigger Line                             |
|----------|--|
| 40 to 49 | External source/destination lines 0 to 9 |
| 40       | Front panel In (connector 1)             |
| 41       | Front panel Out (connector 2)            |
| 42       | ECL bypass from front panel              |
| 43       | EXTCLK                                   |
| 44 to 49 | Hardware-dependent external lines 4 to 9 |

The following table defines possible bit values for the <mode> parameter.

| Bit | Configuration Mode |  |
|-----|--------------------|--|
| 0   | 0                  | Drive input to external pin.                                   |
|     | 1                  | Feed back any line mapped as input into the crosspoint switch. |
| 1   | 0                  | Leave input unconfigured.                                      |
|     | 1                  | Assert input (regardless of feedback).                         |
| 2   | 0                  | If assertion selected, assert high.                            |
|     | 1                  | If assertion selected, assert low.                             |
| 3   | 0                  | Pass external input unchanged.                                 |
|     | 1                  | Invert external input (not feedback).                          |

All other values are reserved for future expansion.

### Example

Configure external line 41 (front panel Out) to not be fed back and left tristated for use as a mapped output via `maptrigtotrig`.

```
trigextconfig -1, 41, 0
```

## trigtickconfig

### Purpose

Configures the TIC chip internal dual 5-bit tick timers.

### Command Syntax

```
trigtickconfig <controller>, <mode>, <source>,
<tcount1>, <tcount2>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to configure the TIC chip internal dual 5-bit tick timers.<br>-1 = Local controller or the first remote controller               |
| mode       | Configuration mode   |
| source     | Trigger line to configure as input to counter  |
| tcount1    | Number of input pulses (as a power of 2) to count before asserting TICK1 output (and terminating the tick timer if configured for non-rollover mode) |
| tcount2    | Number of input pulses (as a power of 2) to count before asserting TICK2 output  |

The following table defines possible values for the <mode> parameter.

| Value | Configuration Mode                              |
|-------|---|
| 0     | Initialize the tick timers (rollover mode).     |
| 1     | Initialize the tick timers (non-rollover mode). |
| 2     | Reload the tick timers leaving enabled.         |
| 3     | Disable/abort any count in progress.            |

The following table defines possible values for the <source> parameter.

| <b>Value</b> | <b>Trigger Line</b>                      |
|--------------|--|
| 40 to 49     | External source/destination lines 0 to 9 |
| 70           | CLK10                                    |
| 71           | EXTCLK connection                        |

### Example

Configure the tick timers to interrupt every 6.55 milliseconds by dividing down CLK10 as an input.

```
trigtickconfig -1, 0, 70, 16, 0
```

# System Interrupt Commands

---

VIC supports the following system interrupt handler commands.

## enablesysfail

### Purpose

Sensitizes VIC to SYSFAIL interrupts from the specified controller.

### Command Syntax

```
enablesysfail <controller>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to enable interrupt.<br>-1 = Local controller or the first remote controller |

### Example

Enable the SYSFAIL interrupt on the embedded CPU (or first remote controller).

```
enablesysfail -1
```

## disablesysfail

### Purpose

Desensitizes VIC to SYSFAIL interrupts from the specified controller.

### Command Syntax

```
disablesysfail <controller>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to disable interrupt.<br>-1 = Local controller or the first remote controller |

### Example

Disable the SYSFAIL interrupt on the embedded CPU (or first remote controller).

```
disablesysfail -1
```



## **enableacfail**

### **Purpose**

Sensitizes VIC to ACFAIL interrupts from the specified controller.

### **Command Syntax**

```
enableacfail <controller>
```

### **Parameters**

| <b>Name</b> | <b>Description</b>   |
|-------------|--|
| controller  | Controller on which to enable interrupt.<br>-1 = Local controller or the first remote controller |

### **Example**

Enable the ACFAIL interrupt on the embedded CPU (or first remote controller).

```
enableacfail -1
```

## disableacfail

### Purpose

Desensitizes VIC to ACFAIL interrupts from the specified controller.

### Command Syntax

```
disableacfail <controller>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to disable interrupt.<br>-1 = Local controller or the first remote controller |

### Example

Disable the ACFAIL interrupt on the embedded CPU (or first remote controller).

```
disableacfail -1
```

## enablesoftreset

### Purpose

Enables the local Soft Reset interrupt being generated from a write to the Reset bit of the local CPU's Control register.

### Command Syntax

```
enablesoftreset
```

### Parameters

None

### Example

Enable the local Soft Reset interrupt.

```
enablesoftreset
```

## disablesoftreset

### Purpose

Disables the local Soft Reset interrupt being generated from a write to the Reset bit of the local CPU's Control register.

### Command Syntax

```
disablesoftreset
```

### Parameters

None

### Example

Disable the local Soft Reset interrupt.

```
disablesoftreset
```

## assertsysreset

### Purpose

Asserts SYSRESET\* on the backplane of the specified controller.

### Command Syntax

```
assertsysreset <controller>, <mode>
```

### Parameters

| Name       | Description                             |
|------------|---|
| controller | Controller on which to assert SYSRESET* |
| mode       | Mode of execution                       |

The following table defines possible values for the <controller> parameter.

| Value | Controller   |
|-------|--|
| -1    | From local controller or the first remote controller |
| -2    | All extenders  |

The following table defines possible values for the <mode> parameter.

| Value | Configuration Mode  |
|-------|---|
| 0     | Do not disturb original configuration.  |
| 1     | Force link between SYSRESET* and local reset (SYSRESET* resets local CPU).        |
| 2     | Break link between SYSRESET and local reset (SYSRESET* does not reset local CPU). |

### Example

Assert the SYSRESET\* interrupt on the embedded CPU (or first remote controller) without changing the current configuration.

```
assertsysreset -1, 0
```

## enablesysreset

### Purpose

Sensitizes VIC to SYSRESET\* interrupts from the specified controller.

### Command Syntax

```
enablesysreset <controller>
```

### Parameters

| Name       | Description  |
|------------|--|
| controller | Controller on which to enable interrupt.<br>-1 = Local controller or the first remote controller |

### Example

Enable the SYSRESET\* interrupt on the embedded CPU (or first remote controller).

```
enablesysreset -1
```

## disablesysreset

### Purpose

Desensitizes VIC to SYSRESET\* interrupts from the specified controller.

### Command Syntax

```
disablesysreset <controller>
```

### Parameters

| Name       | Description   |
|------------|---|
| controller | Controller on which to disable interrupt.<br>-1 = Local controller or the first remote controller |

### Example

Disable the SYSRESET\* interrupt on the embedded CPU (or first remote controller).

```
disablesysreset -1
```

# Bus Extender Commands

---

VIC supports the following bus extender commands.

## mapecltrig

### Purpose

Routes the VXIbus ECL trigger lines for the specified VXI extender in the specified directions.

### Command Syntax

```
mapecltrig <extender>, <lines>, <directions>
```

### Parameters

| Name       | Description   |
|------------|---|
| extender   | Logical address of VXI extender   |
| lines      | Bit vector of ECL lines to enable. Bits 5 to 0 correspond to ECL lines 5 to 0, respectively.      |
| directions | Bit vector of directions for ECL lines. Bits 5 to 0 correspond to ECL lines 5 to 0, respectively. |

The following table describes the options for the <lines> bit vector.

| Option | Description                   |
|--------|-------------------------------|
| 0      | Disable for appropriate line. |
| 1      | Enable for appropriate line.  |

The following table describes the options for the <directions> bit vector.

| Option | Description             |
|--------|-------------------------|
| 0      | Out of the VXI extender |
| 1      | Into the VXI extender   |

## Example

Route VXIbus ECL trigger line 4 out of the mainframe through the VXI extender at Logical Address 1.

```
mapec1trig 1, 0x08, 0
```



## mapttltrig

### Purpose

Routes the VXIbus TTL trigger lines for the specified VXI extender in the specified directions.

### Command Syntax

```
mapttltrig <extender>, <lines>, <directions>
```

### Parameters

| Name       | Description   |
|------------|---|
| extender   | Logical address of VXI extender   |
| lines      | Bit vector of TTL lines to enable. Bits 7 to 0 correspond to TTL lines 7 to 0, respectively.      |
| directions | Bit vector of directions for TTL lines. Bits 7 to 0 correspond to TTL lines 7 to 0, respectively. |

The following table describes the options for the <lines> bit vector.

| Option | Description                   |
|--------|-------------------------------|
| 0      | Disable for appropriate line. |
| 1      | Enable for appropriate line.  |

The following table describes the options for the <directions> bit vector.

| Option | Description             |
|--------|-------------------------|
| 0      | Out of the VXI extender |
| 1      | Into the VXI extender   |

### Example

Route VXIbus TTL trigger line 4 out of the mainframe through the VXI extender at Logical Address 1.

```
mapttltrig 1, 0x08, 0
```

## maputilbus

### Purpose

Maps the utility bus for the specified VXI extender.

### Command Syntax

```
maputilbus <extender>, <utilmode>
```

### Parameters

| Name     | Description   |
|----------|---|
| extender | Logical address of VXI extender   |
| utilmode | Bit vector of utility bus signals corresponding to the utility bus signals. |

The following table describes the options for the <utilmode> bit vector.

| Option | Description                                     |
|--------|---|
| 0      | Disable for corresponding signal and direction. |
| 1      | Enable for corresponding signal and direction.  |

The following table describes the bit values for the <utilmode> bit vector.

| Bit | Utility Bus Signal and Direction |
|-----|----------------------------------|
| 5   | ACFAIL into the mainframe        |
| 4   | ACFAIL out of the mainframe      |
| 3   | SYSFAIL into the mainframe       |
| 2   | SYSFAIL out of the mainframe     |
| 1   | SYSRESET* into the mainframe     |
| 0   | SYSRESET* out of the mainframe   |

**Example**

Map **SYSFAIL** into the mainframe through the VXI extender at Logical Address 5. Map **SYSRESET** into and out of the mainframe. Do not map **ACFAIL** at all.

```
maputilbus 5, 0xB
```

## mapvxiint

### Purpose

Maps the specified VXI interrupts for the specified VXI extender in the specified directions.

### Command Syntax

```
mapvxiint <extender>, <levels>, <directions>
```

### Parameters

| Name       | Description   |
|------------|---|
| extender   | Logical address of VXI extender   |
| levels     | Bit vector of VXI interrupt levels to enable. Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively.      |
| directions | Bit vector of directions for VXI interrupt levels. Bits 6 to 0 correspond to VXI interrupt levels 7 to 1, respectively. |

The following table describes the options for the <levels> bit vector.

| Option | Description                    |
|--------|--------------------------------|
| 0      | Disable for appropriate level. |
| 1      | Enable for appropriate level.  |

The following table describes the options for the <directions> bit vector.

| Option | Description             |
|--------|-------------------------|
| 0      | Out of the VXI extender |
| 1      | Into the VXI extender   |

## Example

Map VXI interrupt 4 on the extender at Logical Address 5 to go out of the mainframe.

```
mapvxiint 5, 0x08, 0x00
```

# Auxiliary Commands

---

VIC supports the following auxiliary commands.

## help

### Purpose

Provides help on the specified command. If the specified command is not unique, it lists all commands with that prefix. For example, `help vxi` will list all commands with the prefix `vxi`.

### Command Syntax

```
help <command>
```

### Parameters

| Name    | Description  |
|---------|--|
| command | A valid command or a keyword for group of commands. The keywords for help are: <code>cwsc</code> , <code>swsc</code> , <code>hldbac</code> , <code>lra</code> , <code>sigc</code> , <code>intr</code> , <code>trig</code> , <code>sih</code> , <code>scc</code> , <code>bec</code> , <code>aux</code> , and <code>all</code> . |

## ?

### Purpose

Provides help on the specified command. If the specified command is not unique, it lists all commands with that prefix. For example, ? vxi will list all commands with the prefix vxi.

### Command Syntax

? <command>

### Parameters

| Name    | Description   |
|---------|---|
| command | A valid command or a keyword for group of commands. The keywords for help are: cwsc, swsc, hldbac, lra sigc, intr, trig, sih, scc, bec, aux, and all. |

## disablemonitor

### Purpose

Disables the VXIbus monitor, which monitors the status of the VXIbus in the system.

### Command Syntax

disablemonitor

### Parameters

None

## enablemonitor

### Purpose

Enables the VXIbus monitor, which monitors the status of the VXIbus in the system, through the specified controller. If no controller is specified, enables the monitoring for the last controller being modified (-2 = OR of all controllers).

### Command Syntax

```
enablemonitor [<controller>]
```

### Parameters

| Name       | Description                              |
|------------|--|
| controller | Logical address of controller to monitor |

The following table defines possible values for the <controller> parameter.

| Value | Description                                     |
|-------|---|
| -1    | Local controller or the first remote controller |
| -2    | OR of all controllers                           |

### Example

Monitor Controller 24.

```
enablemonitor 24
```



## set

### Purpose

Invokes device-level calls. The status bar displays the name of the active device. At this stage, you should not specify <la> in the VIC commands that require it as the first parameter, such as Word Serial commands.

To leave device-level calls mode, use `set` with no arguments, or with the device on which VIC is running, that is, with the <la> of the embedded or CPU-MXI card.

### Command Syntax

```
set <la> or <devname>
```

### Parameters

| Name    | Description   |
|---------|---|
| la      | Logical address of device   |
| devname | Name of the device inside " ". Partial names will work for <devname>. |

### Example

Set for the device call for "GPIB-VXI."

```
set "GPIB-VXI"
```

## pparms

### Purpose

Sets the specified access parameters. These access parameters are used in `peek` and `poke` VIC commands. If no parameter is specified, it displays the current access parameters.

### Command Syntax

```
pparms [<accessparms>]
```

### Parameters

| Name        | Description       |
|-------------|-------------------|
| accessparms | Access parameters |

The following table defines possible bit values for the <accessparms> parameter.

| Bit     | Access Parameters |                              |
|---------|-------------------|------------------------------|
| 0 to 1  | VXI address space |                              |
|         | 1                 | A16                          |
|         | 2                 | A24                          |
|         | 3                 | A32                          |
| 2 to 4  | Access privilege  |                              |
|         | 0                 | Nonprivileged data access    |
|         | 1                 | Supervisory data access      |
|         | 2                 | Nonprivileged program access |
|         | 3                 | Supervisory program access   |
|         | 4                 | Nonprivileged block access   |
|         | 5                 | Supervisory block access     |
| 5 to 6  | 0                 | Reserved                     |
| 7       | Byte order        |                              |
|         | 0                 | Motorola                     |
|         | 1                 | Intel                        |
| 8 to 15 | 0                 | Reserved                     |

### Example

Set access parameters to A16 space, nonprivileged data, and Motorola byte order.

```
pparms 1
```

## pwidth

### Purpose

Sets the specified width. This width is used in peek and poke VIC commands. If no parameter is specified, it displays the current width.

### Command Syntax

```
pwidth [<width>]
```

### Parameters

| Name  | Description         |
|-------|---------------------|
| width | Data transfer width |

The following table defines possible values for the <width> parameter.

| Value | Data Transfer Width |
|-------|---------------------|
| 1     | Byte                |
| 2     | Word                |
| 4     | Longword            |

### Example

Set width as byte parameter.

```
pwidth 1
```

# peek

## Purpose

Reads a single byte, word, or longword (depending on the width set by the `pwidth` VIC command) from the specified address (in the address space with access parameters set by the `pparms` VIC command).

## Command Syntax

```
peek <address>
```

## Parameters

| Name    | Description |
|---------|-------------|
| address | VXI address |

## Example

Read the ID register of a device at Logical Address 4.

```
peek 0xc100
```

## poke

### Purpose

Writes a single byte, word, or longword (depending on the width set by the `pwidth` VIC command) to the specified address (in the address space with access parameters set by the `pparms` VIC command).

### Command Syntax

```
poke <address>, <value>
```

### Parameters

| Name    | Description    |
|---------|----------------|
| address | VXI address    |
| value   | Value to write |

### Example

Write a value of 0x1000 to the Offset register of a device at Logical Address 4.

```
poke 0xc106, 0x1000
```

## scripton

### Purpose

Captures the information as it is displayed on the VIC screen and writes it to the specified file.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
scripton <mode>, <filename>
```

### Parameters

| Name     | Description                                    |
|----------|--|
| mode     | Mode used for write                            |
| filename | File to which the information is to be written |

The following table defines the options for the <mode> parameter.

| Value | Data Transfer Width                                    |
|-------|--|
| 0     | Writes only the commands                               |
| 1     | Writes both the VIC commands entered and the responses |

### Example

Capture all the information from VIC and write it to the file "temp.dat."

```
scripton 1, "temp.dat"
```

## scriptoff

### Purpose

Closes the script session.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
scriptoff
```

### Parameters

None

## cfon

### Purpose

Enables generation of a corresponding C function call for NI-VXI library calls.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
cfon
```

### Parameters

None



## cfoff

### Purpose

Disables generation of a corresponding C function call for NI-VXI library calls.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
cfoff
```

### Parameters

None

## rmentry?

### Purpose

Returns Resource Manager (RM) information about a device.

### Command Syntax

```
rmentry? [<la>]
```

### Parameters

| Name | Description         |
|------|---------------------|
| la   | VXI logical address |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Return RM information about a device at Logical Address 4.

```
rmentry? 4
```

## **ladders?**

### **Purpose**

Gives a list of known logical addresses.

### **Command Syntax**

`ladders?`

### **Parameters**

None

## **numladders?**

### **Purpose**

Gives the number of known logical addresses.

### **Command Syntax**

`numladders?`

### **Parameters**

None

## **cmdrtable?**

### **Purpose**

Displays the system hierarchy information.

### **Command Syntax**

`cmdrtable?`

### **Parameters**

None

## **a16memmap?**

### **Purpose**

Gives A16 memory map of the system.

### **Command Syntax**

a16memmap?

### **Parameters**

None

## **a24memmap?**

### **Purpose**

Gives A24 memory map of the system.

### **Command Syntax**

a24memmap?

### **Parameters**

None

## **a32memmap?**

### **Purpose**

Gives A32 memory map of the system.

### **Command Syntax**

a32memmap?

### **Parameters**

None

## readregister?

### Purpose

Reads the register (word access) on the specified logical address.

### Command Syntax

```
readregister? <la>, <reg>[, <"OFF/ON">]
```

### Parameters

| Name | Description                                 |
|------|---|
| la   | VXI logical address                         |
| reg  | Offset within VXI Logical Address registers |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*



#### Note:

*The flag “ON” or “OFF” (default = “OFF”) gives more information on the individual fields of the register. Valid registers are all even numbers between 0 and 62 as well as the following register names: A24PL, A24PH, A32PL, A32PH, ATTR, DHIG, DLOW, DTYP, ICON, ID, IST, OFFS, PROT, RESP, SNL, SNH, STAT, SUBC, **and** VNUM.*

### Example

Read the ID register of a device at Logical Address 4.

```
readregister? 4, 0, "ON"
```

## writeregister

### Purpose

Writes the register (word access) on the specified logical address with the specified value.

### Command Syntax

```
writeregister <la>, <reg>, <value>
```

### Parameters

| Name  | Description                                 |
|-------|---|
| la    | VXI logical address                         |
| reg   | Offset within VXI Logical Address registers |
| value | Value to write                              |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*



#### Note:

*Valid registers are even numbers between 0 and 62 as well as the following register names: CONT, DEXT, DHIG, DLOW, ICON, LADD, OFFS, and SIGN.*

### Example

Write the Offset register of a device at Logical Address 4 with 0x2000.

```
writeregister 4, OFFS, 0x2000
```

## **devicenumber?**

### **Purpose**

Gets the number of devices in the system if issued by the Resource Manager; otherwise, it gives the number of immediate Servants.

### **Command Syntax**

```
devicenumber?
```

### **Parameters**

None

### **Example**

Find the number of devices in the system.

```
devicenumber?
```

## **deviceladd?**

### **Purpose**

Gets a list of all the devices in the system if issued by the Resource Manager; otherwise, it gives a list of all the immediate Servants.

### **Command Syntax**

```
deviceladd?
```

### **Parameters**

None

### **Example**

Find all the Servants.

```
deviceladd?
```

## deviceconfigure?

### Purpose

Gives the current hierarchy information for the specified logical address. If the logical address is not specified, it gives the current hierarchy information for all the devices in the system.

### Command Syntax

```
deviceconfigure? [<la>]
```

### Parameters

| Name | Description         |
|------|---------------------|
| la   | VXI logical address |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Get the hierarchy information for device at Logical Address 5.

```
deviceconfigure? 5
```

## deviceinformation?

### Purpose

Gives the device information for the specified logical address. If the logical address is not specified, it gives the information for all the devices in the system.

### Command Syntax

```
deviceinformation? [<la>]
```

### Parameters

| Name | Description         |
|------|---------------------|
| la   | VXI logical address |



### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Get the device information for Logical Address 5.

```
deviceinformation? 5
```



## devicereset?

### Purpose

Soft resets the device for the specified logical address. SYSFAIL generation is inhibited while the device is in the self-test state. The command waits for five seconds or until the selected device has indicated passed (whichever occurs first). If the device passes its self-test, SYSFAIL generation is re-enabled. If the device fails its self-test, SYSFAIL generation is inhibited.

### Command Syntax

```
devicereset? <la>
```

### Parameters

| Name | Description         |
|------|---------------------|
| la   | VXI logical address |



#### Note:

*When using device-level commands, do not specify the la. The la of the active device will be used.*

### Example

Soft reset the device at Logical Address 4.

```
devicereset? 4
```

## \$

### Purpose

Executes VIC commands from a file.

### Command Syntax

```
$ [<filename>]
```

### Parameters

| Name     | Description  |
|----------|--|
| filename | File from which to execute commands. If <filename> is not specified, \$ brings up a file selection dialog so that you can choose the name interactively. |

### Example

Execute the VIC commands in the file "temp.dat."

```
$ "temp.dat"
```

## history

### Purpose

Displays the last 20 VIC commands.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
history
```

### Parameters

None

### Example

Display the last 20 VIC commands.

```
history
```

**!****Purpose**

Executes the previously executed VIC command. If no parameter is specified, it executes the last VIC command in the history of commands.

**Command Syntax**

```
! [<command string>]
```

**Parameters**

| Name           | Description    |
|----------------|----------------|
| command string | Command string |

**\*****Purpose**

Executes the last VIC command for the specified number of times. If no parameter is specified, it executes the last VIC command once.

**Command Syntax**

```
* [<repeat number>]
```

**Parameters**

| Name          | Description                                 |
|---------------|---|
| repeat number | Number of times to execute the last command |

**Example**

Execute the last VIC command 10 times.

```
* 10
```

## version

### Purpose

Shows the version of the NI-VXI software in use.

### Command Syntax

```
version
```

### Parameters

None

## system

### Purpose

Exits the VIC utility temporarily to the operating system.

- ◆ This command is applicable to DOS only.

### Command Syntax

```
system
```

### Parameters

None

## quit

### Purpose

Quits the VIC utility.

### Command Syntax

```
quit
```

### Parameters

None

# Customer Communication

---

For your convenience, this appendix contains forms to help you gather the information necessary to help us solve technical problems and a form you can use to comment on the product documentation. When you contact us, we need the information on the Technical Support Form and the configuration form, if your manual contains one, about your system configuration to answer your questions as quickly as possible.

National Instruments has technical assistance through electronic, fax, and telephone systems to quickly provide the information you need. Our electronic services include a bulletin board service, an FTP site, a Fax-on-Demand system, and e-mail support. If you have a hardware or software problem, first try the electronic support systems. If the information available on these systems does not answer your questions, we offer fax and telephone support through our technical support centers, which are staffed by application engineers.

## Electronic Services



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United States: (512) 794-5422

Up to 14,400 baud, 8 data bits, 1 stop bit, no parity

United Kingdom: 01635 551422

Up to 9,600 baud, 8 data bits, 1 stop bit, no parity

France: 01 48 65 15 59

Up to 9,600 baud, 8 data bits, 1 stop bit, no parity



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

## E-Mail Support (currently U.S. only)

You can submit technical support questions to the applications engineering team through e-mail at the Internet address listed below. Remember to include your name, address, and phone number so we can contact you with solutions and suggestions.

support@natinst.com

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|------------------|---|---|
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| Austria          | 0662 45 79 90 0   | 0662 45 79 90 19  |
| Belgium          | 02 757 00 20  | 02 757 03 11  |
| Canada (Ontario) | 905 785 0085  | 905 785 0086  |
| Canada (Quebec)  | 514 694 8521  | 514 694 4399  |
| Denmark          | 45 76 26 00   | 45 76 26 02   |
| Finland          | 09 725 725 11   | 09 725 725 55   |
| France           | 01 48 14 24 24  | 01 48 14 24 14  |
| Germany          | 089 741 31 30   | 089 714 60 35   |
| Hong Kong        | 2645 3186   | 2686 8505   |
| Israel           | 03 5734815  | 03 5734816  |
| Italy            | 02 413091   | 02 41309215   |
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| Netherlands      | 0348 433466   | 0348 430673   |
| Norway           | 32 84 84 00   | 32 84 86 00   |
| Singapore        | 2265886   | 2265887   |
| Spain            | 91 640 0085   | 91 640 0533   |
| Sweden           | 08 730 49 70  | 08 730 43 70  |
| Switzerland      | 056 200 51 51   | 056 200 51 55   |
| Taiwan           | 02 377 1200   | 02 737 4644   |
| U.K.             | 01635 523545  | 01635 523154  |

# Technical Support Form

Photocopy this form and update it each time you make changes to your software or hardware, and use the completed copy of this form as a reference for your current configuration. Completing this form accurately before contacting National Instruments for technical support helps our applications engineers answer your questions more efficiently.

If you are using any National Instruments hardware or software products related to this problem, include the configuration forms from their user manuals. Include additional pages if necessary.

Name \_\_\_\_\_

Title \_\_\_\_\_

Company \_\_\_\_\_

Address \_\_\_\_\_

Fax ( \_\_\_\_ ) \_\_\_\_\_ Phone ( \_\_\_\_ ) \_\_\_\_\_

Computer brand \_\_\_\_\_ Model \_\_\_\_\_ Processor \_\_\_\_\_

Operating system (include version number) \_\_\_\_\_

Clock Speed \_\_\_\_\_ MHz RAM \_\_\_\_\_ MB Display adapter \_\_\_\_\_

Mouse \_\_\_\_ yes \_\_\_\_ no Other adapters installed \_\_\_\_\_

Hard disk capacity \_\_\_\_\_ MB Brand \_\_\_\_\_

Instruments used \_\_\_\_\_

National Instruments hardware product model \_\_\_\_\_ Revision \_\_\_\_\_

Configuration \_\_\_\_\_

National Instruments software product \_\_\_\_\_ Version \_\_\_\_\_

Configuration \_\_\_\_\_

The problem is \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

List any error messages \_\_\_\_\_

\_\_\_\_\_

The following steps will reproduce the problem \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

# Documentation Comment Form

National Instruments encourages you to comment on the documentation supplied with our products. This information helps us provide quality products to meet your needs.

**Title:** *NI-VXI™ Graphical Utilities Reference Manual*

**Edition Date:** June 1997

**Part Number:** 371696A-01

Please comment on the completeness, clarity, and organization of the manual.

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If you find errors in the manual, please record the page numbers and describe the errors.

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Thank you for your help.

Name \_\_\_\_\_

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## Glossary

| Prefix  | Meaning | Value     |
|---------|---------|-----------|
| n-      | nano-   | $10^{-9}$ |
| $\mu$ - | micro-  | $10^{-6}$ |
| m-      | milli-  | $10^{-3}$ |
| k-      | kilo-   | $10^3$    |
| M-      | mega-   | $10^6$    |
| G-      | giga-   | $10^9$    |

### A

- A16 space** One of the VXIbus address spaces. Equivalent to the VME 64 KB *short* address space. In VXI, the upper 16 KB of A16 space is allocated for use by VXI devices configuration registers. This 16 KB region is referred to as *VXI configuration space*.
- A24 space** One of the VXIbus address spaces. Equivalent to the VME 16 MB *standard* address space.
- A32 space** One of the VXIbus address spaces. Equivalent to the VME 4 GB *extended* address space.
- ACFAIL\*** A VMEbus backplane signal that is asserted when a power failure has occurred (either AC line source or power supply malfunction), or if it is necessary to disable the power supply (such as for a high temperature condition).

|                  |   |
|------------------|---|
| address          | Character code that identifies a specific location (or series of locations) in memory.  |
| address modifier | One of six signals in the VMEbus specification used by VMEbus masters to indicate the address space and mode (supervisory/nonprivileged, data/program/block) in which a data transfer is to take place.   |
| address space    | A set of $2^n$ memory locations differentiated from other such sets in VXI/VMEbus systems by six signal lines known as address modifiers. $n$ is the number of address lines required to uniquely specify a byte location in a given space. Valid numbers for $n$ are 16, 24, and 32. |
| address window   | A range of address space that can be accessed from the application program.   |
| ANSI             | American National Standards Institute   |
| ASCII            | American Standard Code for Information Interchange. A 7-bit standard code adopted to facilitate the interchange of data among various types of data processing and data communications equipment.   |
| asserted         | A signal in its active true state.  |
| ASYNC Protocol   | A two-device, two-line handshake trigger protocol using two consecutive even/odd trigger lines (a source/acceptor line and an acknowledge line).  |
| asynchronous     | Not synchronized; not controlled by periodic time signals, and therefore unpredictable with regard to the timing of execution of commands.  |

## B

|              |  |
|--------------|--|
| backplane    | An assembly, typically a PCB, with 96-pin connectors and signal paths that bus the connector pins. A C-size VXIbus system will have two sets of bused connectors called the J1 and J2 backplanes. A D-size VXIbus system will have three sets of bused connectors called the J1, J2, and J3 backplane. |
| base address | A specified address that is combined with a <i>relative</i> address (or offset) to determine the <i>absolute</i> address of a data location. All VXI address windows have an associated base address for their assigned VXI address spaces.  |

|            |   |
|------------|---|
| BERR*      | Bus Error signal. This signal is asserted by either a slave device or the BTO unit when an incorrect transfer is made on the Data Transfer Bus (DTB). The BERR* signal is also used in VXI for certain protocol implementations such as writes to a full Signal register and synchronization under the Fast Handshake Word Serial Protocol. |
| binary     | A numbering system with a base of 2.  |
| bit        | Binary digit. The smallest possible unit of data: a two-state, true/false, 1/0 alternative. The building block of binary coding and numbering systems. Eight bits make up a <i>byte</i> .   |
| bit vector | A string of related bits in which each bit has a specific meaning.  |
| byte       | A grouping of adjacent binary digits operated on by the computer as a single unit. In VXI systems, a byte consists of 8 bits.   |
| byte order | How bytes are arranged within a word or how words are arranged within a longword. Motorola ordering stores the most significant byte (MSB) or word first, followed by the least significant byte (LSB) or word. Intel ordering stores the LSB or word first, followed by the MSB or word.   |

## C

|                          |   |
|--------------------------|---|
| CLK10                    | A 10 MHz, $\pm 100$ -ppm, individually buffered (to each module slot), differential ECL system clock that is sourced from Slot 0 and distributed to Slots 1 through 12 on P2. It is distributed to each slot as a single-source, single-destination signal with a matched delay of under 8 ns.  |
| command                  | A directive to a device. In VXI, three types of commands are as follows:<br>In Word Serial Protocol, a 16-bit imperative to a servant from its Commander (written to the Data Low register);<br>In Shared Memory Protocol, a 16-bit imperative from a client to a server, or vice versa (written to the Signal register);<br>In Instrument devices, an ASCII-coded, multi-byte directive. |
| commander                | A message-based device which is also a bus master and can control one or more Servants.   |
| communications registers | In message-based devices, a set of registers that are accessible to the device's Commander and are used for performing Word Serial Protocol communications.   |

configuration registers      A set of registers through which the system can identify a module device type, model, manufacturer, address space, and memory requirements. In order to support automatic system and memory configuration, the VXIbus specification requires that all VXIbus devices have a set of such registers.

controller                      An intelligent device (usually involving a CPU) that is capable of controlling other devices.

CR                                Carriage Return; the ASCII character 0Dh.

## D

decimal                         Numbering system based upon the ten digits 0 to 9. Also known as *base 10*.

default handler                Automatically installed at startup to handle associated interrupt conditions; the software can then replace it with a specified handler.

DIR                              Data In Ready

DOR                              Data Out Ready

dynamically configured device      A device that has its logical address assigned by the Resource Manager. A VXI device initially responds at Logical Address 255 when its MODID line is asserted. A MXIbus device responds at Logical Address 255 during a priority select cycle. The Resource Manager subsequently assigns it a new logical address, which the device responds to until powered down.

## E

ECL                              Emitter-Coupled Logic

embedded controller         An intelligent CPU (controller) interface plugged directly into the VXI backplane, giving it direct access to the VXIbus. It must have all of its required VXI interface capabilities built in.

END                              Signals the end of a data string.

EOS                              End Of String; a character sent to designate the last byte of a data message.

|                       |  |
|-----------------------|--|
| ERR                   | Protocol error   |
| Extended Class device | A class of VXIbus device defined for future expansion of the VXIbus specification. These devices have a subclass register within their configuration space that defines the type of extended device. |
| extended controller   | A mainframe extender with additional VXIbus controller capabilities.   |

## F

|     |  |
|-----|--|
| FHS | Fast Handshake; a mode of the Word Serial Protocol which uses the VXIbus signals DTACK* and BERR* for synchronization instead of the Response register bits. |
|-----|--|

## G

|      |  |
|------|--|
| GPIB | General Purpose Interface Bus; the industry-standard IEEE 488 bus. |
|------|--|

## H

|             |   |
|-------------|---|
| handshaking | A type of protocol that makes it possible for two devices to synchronize operations.        |
| hex         | Hexadecimal; the numbering system with base 16, using the digits 0 to 9 and letters A to F. |

## I

|                   |   |
|-------------------|---|
| IACK              | Interrupt Acknowledge   |
| IEEE              | Institute of Electrical and Electronics Engineers   |
| IEEE 1014         | The VME specification.  |
| interrupt         | A means for a device to notify another device that an event occurred.   |
| interrupt handler | A functional module that detects interrupt requests generated by interrupters and performs appropriate actions. |
| interrupter       | A device capable of asserting interrupts and responding to an interrupt acknowledge cycle.                      |

## K

|          |                   |
|----------|-------------------|
| KB       | 1,024 or $2^{10}$ |
| kilobyte | A thousand bytes. |

## L

|                 |   |
|-----------------|---|
| LF              | Linefeed; the ASCII character 0Ah.  |
| logical address | An 8-bit number that uniquely identifies the location of each VXIbus device's configuration registers in a system. The A16 register address of a device is C000h + Logical Address * 40h. |
| longword        | Data type of 32-bit integers.   |

## M

|                      |   |
|----------------------|---|
| MB                   | 1,048,576 or $2^{20}$   |
| mapping              | Establishing a range of address space for a one-to-one correspondence between each address in the window and an address in VXIbus memory.   |
| megabyte             | A million bytes.  |
| Memory Class device  | A VXIbus device that, in addition to configuration registers, has memory in VME A24 or A32 space that is accessible through addresses on the VME/VXI data transfer bus.   |
| Message-based device | An intelligent device that implements the defined VXIbus registers and communication protocols. These devices are able to use Word Serial Protocol to communicate with one another through communication registers. |
| MODID                | Module Identification lines; a set of 13 signal lines on the VXI backplane that VXI systems use to identify which modules are located in which slots in the mainframe.  |
| MXIbus               | Multisystem eXtension Interface Bus; a high-performance communication link that interconnects devices using round, flexible cables.   |

**N**

|                      |  |
|----------------------|--|
| NI-VXI               | The National Instruments bus interface software for VME/VXIbus systems.  |
| nonprivileged access | One of the defined types of VMEbus data transfers; indicated by certain address modifier codes. Each of the defined VMEbus address spaces has a defined nonprivileged access mode. |

**O**

|       |  |
|-------|--|
| octal | Numbering system with base 8, using numerals 0 to 7. |
|-------|--|

**P**

|                   |   |
|-------------------|---|
| peek              | To read the contents.   |
| poke              | To write a value.   |
| privileged access | See <i>Supervisory Access</i> .   |
| protocol          | Set of rules or conventions governing the exchange of information between computer systems. |

**Q**

|       |   |
|-------|---|
| query | Like command, causes a device to take some action, but requires a response containing data or other information. A command does not require a response. |
|-------|---|

**R**

|                       |  |
|-----------------------|--|
| read                  | To get information from any input device or file storage media.  |
| register              | A high-speed device used in a CPU for temporary storage of small amounts of data or intermediate results during processing.  |
| Register-based device | A Servant-only device that supports only the four basic VXIbus configuration registers. Register-based devices are typically controlled by message-based devices via device-dependent register reads and writes. |

|                    |   |
|--------------------|---|
| REQF               | Request False; a VXI Event condition transferred using either VXI signals or VXI interrupts, indicating that a Servant no longer has a need for service.  |
| REQT               | Request True; a VXI Event condition transferred using either VXI signals or VXI interrupts, indicating that a Servant has a need for service.   |
| resman             | The name of the National Instruments Resource Manager application in the NI-VXI bus interface software. See <i>Resource Manager</i> .   |
| Resource Manager   | A message-based Commander located at Logical Address 0, which provides configuration management services such as address map configuration, Commander and Servant mappings, and self-test and diagnostic management.  |
| RM                 | See <i>Resource Manager</i> .   |
| ROAK               | Release On Acknowledge; a type of VXI interrupter which always deasserts its interrupt line in response to an IACK cycle on the VXIbus. All message-based VXI interrupters must be ROAK interrupters.   |
| RORA               | Release On Register Access; a type of VXI/VME interrupter which does not deassert its interrupt line in response to an IACK cycle on the VXIbus. A device-specific register access is required to remove the interrupt condition from the VXIbus. The VXI specification recommends that VXI interrupters be only ROAK interrupters. |
| RR                 | Read Ready; a bit in the Response register of a message-based device used in Word Serial Protocol indicating that a response to a previously sent query is pending.   |
| <b>S</b>           |   |
| s                  | seconds   |
| SEMI-SYNC Protocol | A one-line, open collector, multiple-device handshake trigger protocol.   |
| servant            | A device controlled by a Commander; there are message-based and register-based Servants.  |
| setting            | To place a binary cell into the 1 (non-zero) state.   |



|                              |   |
|------------------------------|---|
| signal                       | Any communication between message-based devices consisting of a write to a Signal register. Sending a signal requires that the sending device have VMEbus master capability.  |
| statically configured device | A device whose logical address cannot be set through software; that is, it is not dynamically configurable.   |
| status/ID                    | A value returned during an IACK cycle. In VME, usually an 8-bit value which is either a status/data value or a vector/ID value used by the processor to determine the source. In VXI, a 16-bit value used as a data; the lower 8 bits form the VXI logical address of the interrupting device and the upper 8 bits specify the reason for interrupting. |
| STST                         | START/STOP trigger protocol; a one-line, multiple-device protocol which can be sourced only by the VXI Slot 0 device and sensed by any other device on the VXI backplane.   |
| supervisory access           | One of the defined types of VMEbus data transfers; indicated by certain address modifier codes.   |
| SYNC Protocol                | The most basic trigger protocol, simply a pulse of a minimum duration on any one of the trigger lines.  |
| synchronous communications   | A communications system that follows the command/response cycle model. In this model, a device issues a command to another device; the second device executes the command and then returns a response. Synchronous commands are executed in the order they are received.  |
| SYSFAIL*                     | A VMEbus signal that is used by a device to indicate an internal failure. A failed device asserts this line. In VXI, a device that fails also clears its PASSEd bit in its Status register.   |
| SYSRESET*                    | A VMEbus signal that is used by a device to indicate a system reset or power-up condition.  |
| system hierarchy             | The tree structure of the Commander/Servant relationships of all devices in the system at a given time. In the VXIbus structure, each Servant has a Commander. A Commander can in turn be a Servant to another Commander.   |

## T

**trigger** Either TTL or ECL lines used for intermodule communication.

**TTL** Transistor-Transistor Logic

## U

**unasserted** A signal in its inactive false state.

## V

**VME** Versa Module Eurocard or IEEE 1014

**VIC** VXI Interactive Control program, a part of the NI-VXI bus interface software package. Used to program VXI devices, and develop and debug VXI application programs.

**VXIbus** VMEbus Extensions for Instrumentation

**VXIedit** VXI Resource Editor program, a part of the NI-VXI bus interface software package. Used to configure the system, edit the manufacturer name and ID numbers, edit the model names of VXI and non-VXI devices in the system, as well as the system interrupt configuration information, and display the system configuration information generated by the Resource Manager.

## W

**Word Serial Protocol** The simplest required communication protocol supported by message-based devices in the VXIbus system. It utilizes the A16 communication registers to perform 16-bit data transfers using a simple polling handshake method.

**word** A data quantity consisting of 16 bits.

**write** Copying data to a storage device.

**WR** Write Ready; a bit in the Response register of a message-based device used in Word Serial Protocol indicating the ability for a Servant to receive a single command/query written to its Data Low register.

---

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